GLADSTONE

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WALT DISNEY'S COMICS

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NO. 525
DEC

COMICS COMMENTS

P.O. Box 2079, Prescott, AZ 86302

Dear Editor,

I am deeply flattered by Geoffrey Blum's well-balanced article upon my endeavors (**WDC&S** 521). It is comforting to read something so responsible and intellectually competent about one's humble self. The risk is, though, that I might think of myself as being much more able than I actually am.

One detail in the article should be clarified. I was the only one of us two brothers actually going heavily into tracing funny-animal artists in my childhood. Ingo's interest came later. The art school he attended was a normal commercial-art training school, with no comics courses at the time. Later, however, the school invited him to occasionally lead courses in comics together with another member from our Copenhagen studio.

Freddy Milton
Allerød, Denmark

Dear Editor,

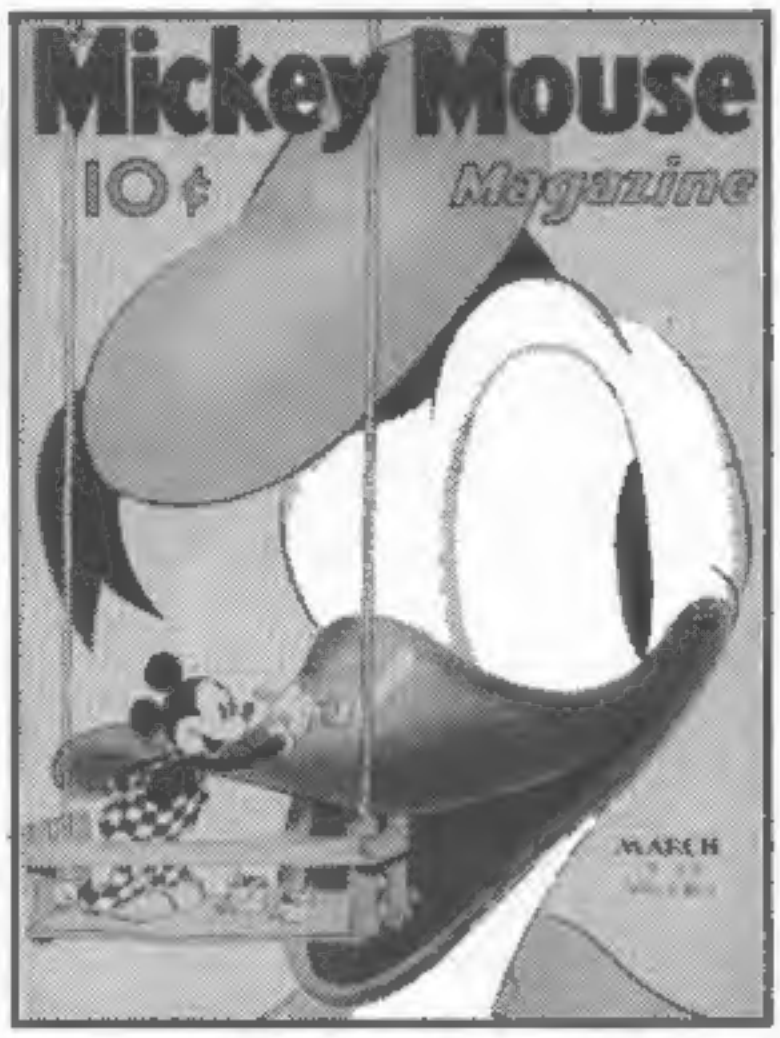
Thank you for the excellent profile of Paul Murry in **WDC&S** 519. It is a great pleasure to learn about the people who crafted the stories we enjoy. Your readers may be interested to learn that **The Duckburg Times** 16, the source for the Murry interview quoted in the piece, is still in print and available for $1.25 postpaid ($2.50 foreign) from the address below.

Dana Gabbard
Editor, The Duckburg Times
400 Valleyview
Selah, WA 98942

Dear Editor,

What's the story behind the cover to **WDC&S** 523? The basic idea is remarkably similar to the cover of the March, 1938 issue of **Mickey Mouse Magazine**, although Jippes' art is much nicer.

Don Allen
Oshkosh, WI



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Yes, that cover *was* based on the old *Mickey Mouse Magazine* cover you mention. Daan Jippes redrew it at our request and the plan was to mention it in the credits for that issue but we forgot. Glad you reminded us it because it's better late than never.

Dear Editor,

Could you let people know that there is a Paul Murry checklist available from me. It has 25 pages and can be Xeroxed, or in case of a bigger demand I can have it printed. I don't want to make any money on it, just get enough for my expenses for Xeroxes and postage.

Klaus Spillmann
Finkenstrase 10
4803 Steinhagen
Germany

This Issue's Credits.

Front cover by Daan Jippes.

Donald Duck in "The Briefcase Case," story and art by Fred Milton and Daan Jippes, script by Geoffrey Blum, lettering by Bill Spicer, coloring by Sue Daigle.

The Li'l Bad Wolf in "Pop's Dream Scheme," art by Jack Bradbury.

Mickey Mouse centerfold gag written by Ted Osborne, penciled by Floyd Gottfredson, inked by Al Taliaferro, colored by Sue Daigle.

Winnie the Pooh gag written by Don Ferguson, penciled by Richard Moore, inked by Larry Mayer, colored by Sue Daigle.

Gyro Gearloose in "Fishy Warden," story and art by Carl Barks.

Mickey Mouse in "The Golden Touch," story by Carl Fallberg, art by Paul Murry.

Donald Duck, back cover gag by Bob Foster and Frank Smith.

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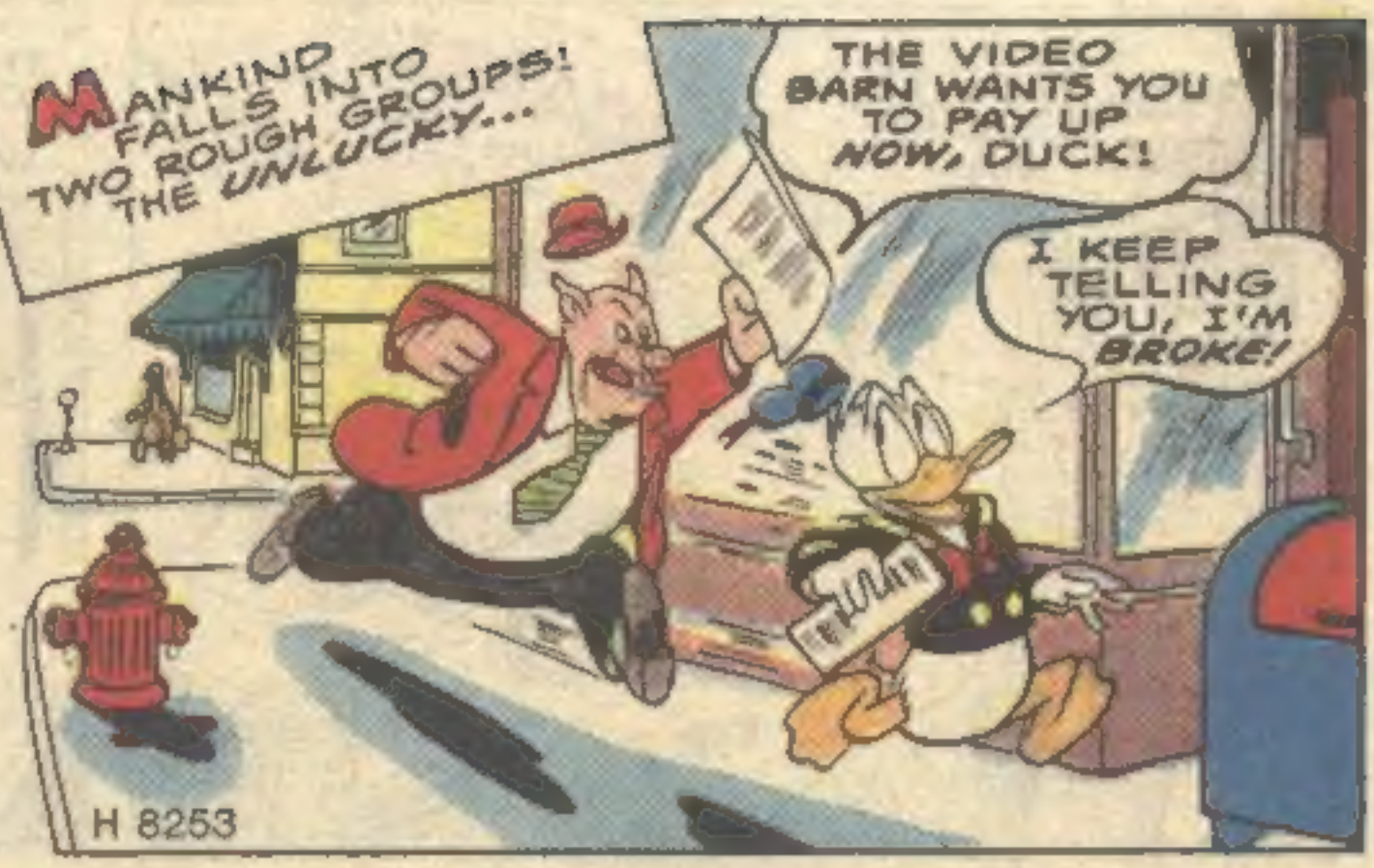
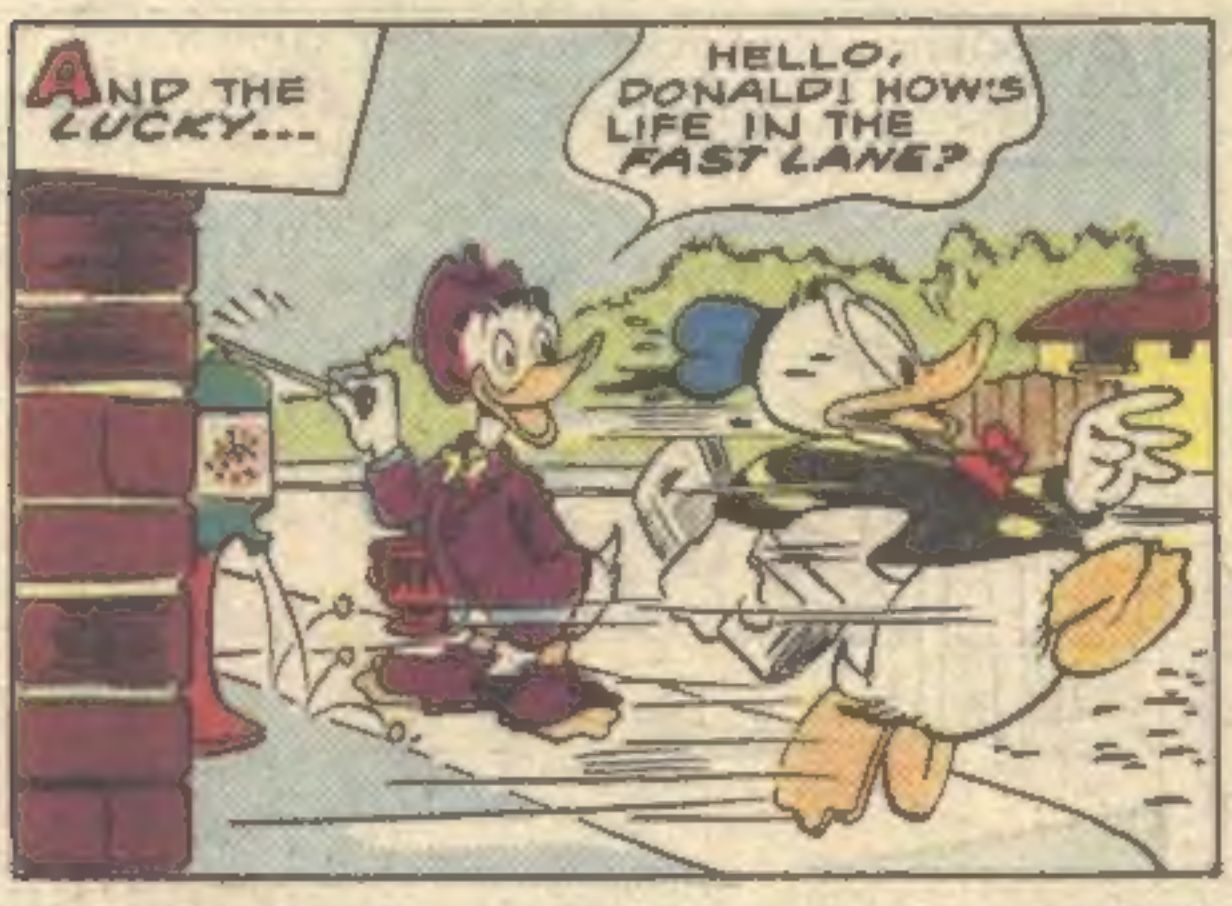
WALT DISNEY'S

Donald Duck

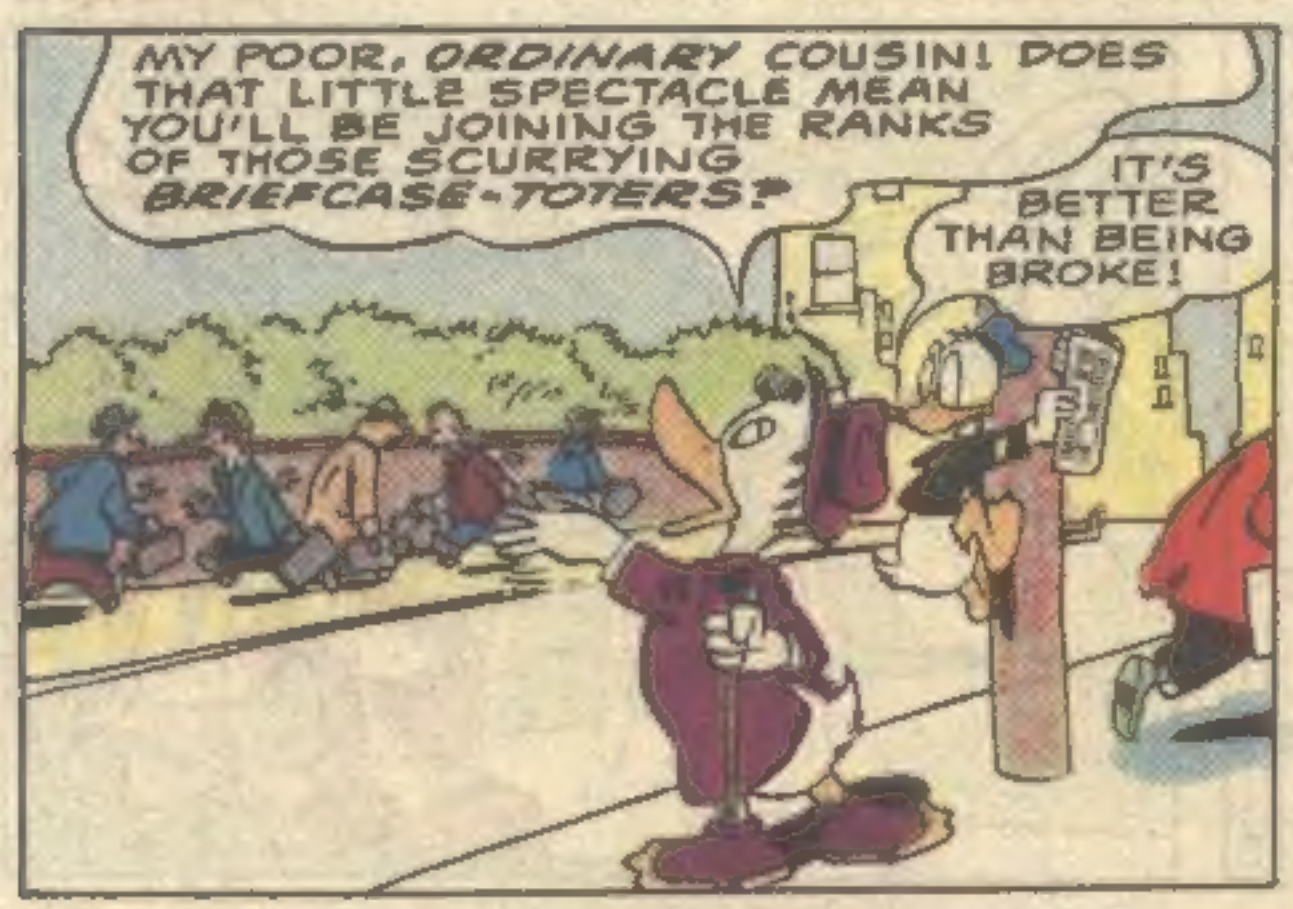
in

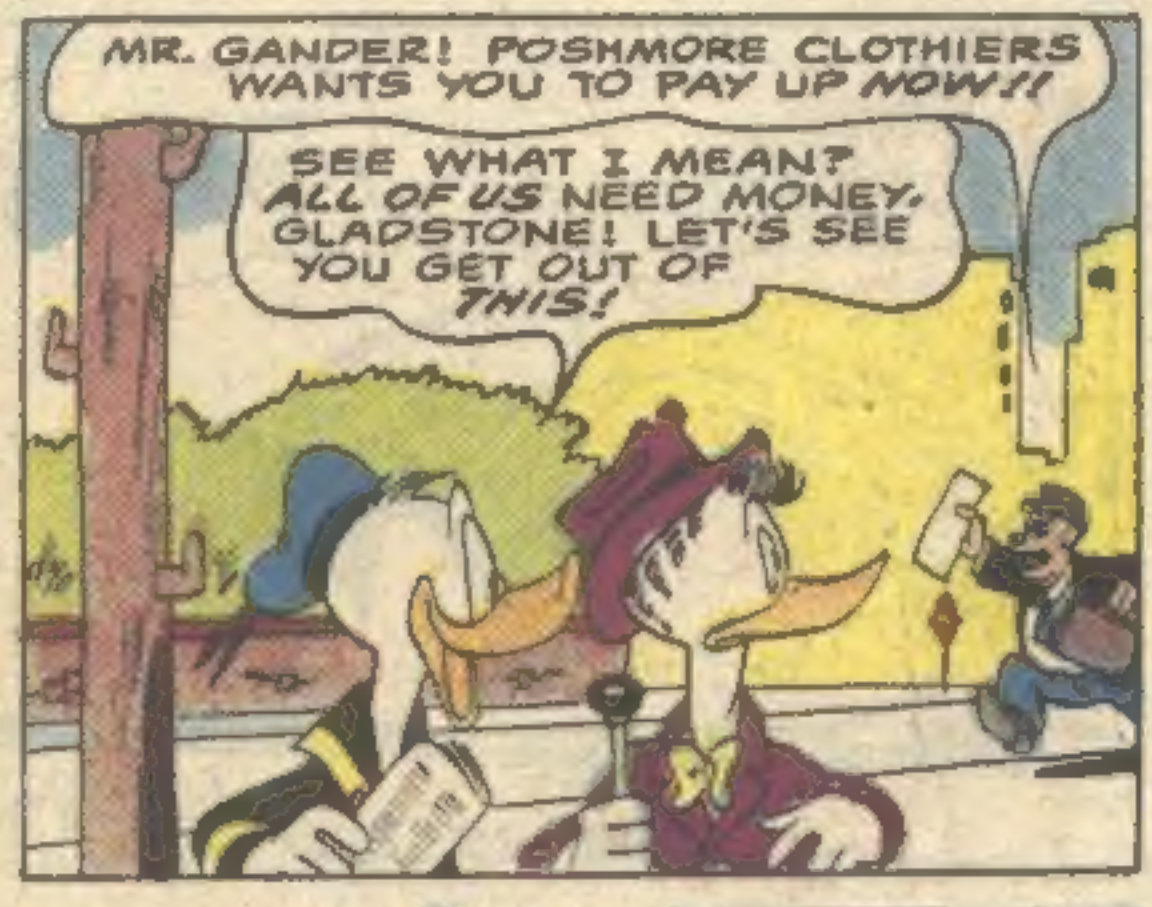
the Briefcase Case

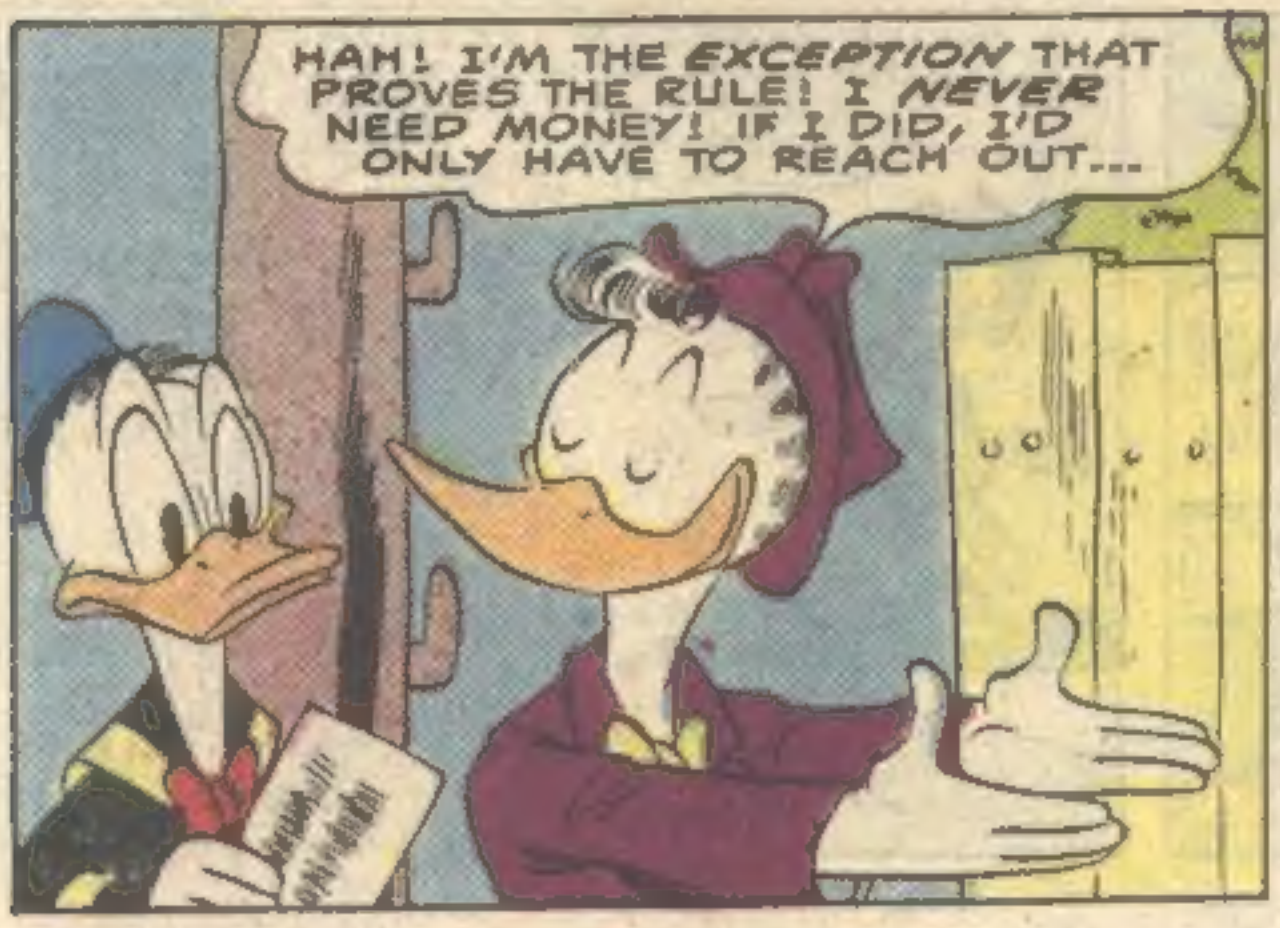

MANKIND FALLS INTO TWO ROUGH GROUPS! THE UNLUCKY...
THE VIDEO BARN WANTS YOU TO PAY UP NOW, DUCK!
I KEEP TELLING YOU, I'M BROKE!
H 8253

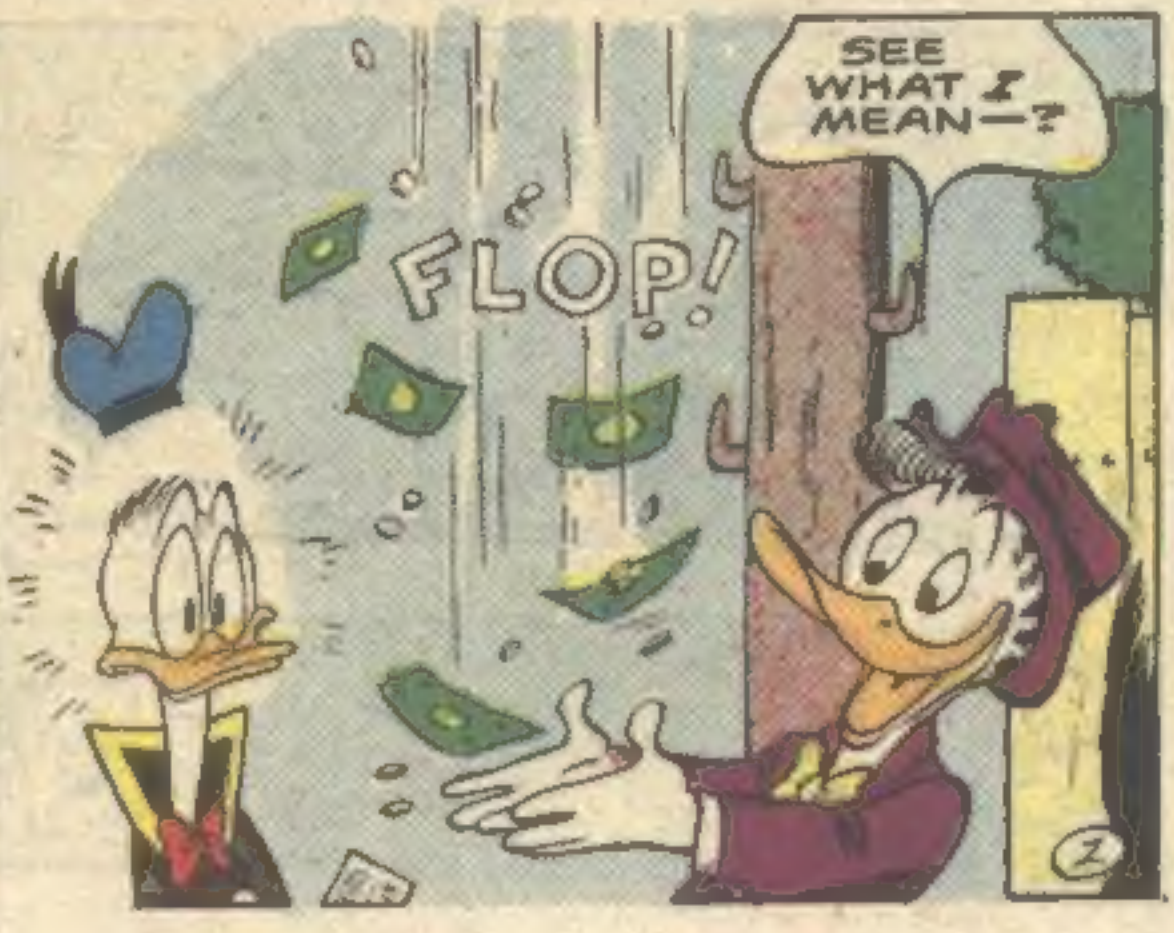


I'VE BEEN COMBING THE WANT ADS ALL MORNING! YOU CAN'T EXPECT ME TO PAY MY BILLS WITHOUT A JOB! AND YOU CAN'T EXPECT ME TO FIND A JOB FROM UP HERE!
GRRR!


MY POOR, ORDINARY COUSIN! DOES THAT LITTLE SPECTACLE MEAN YOU'LL BE JOINING THE RANKS OF THOSE SCURRYING BRIEFCASE-TOTERS?
IT'S BETTER THAN BEING BROKE!


MR. GANDER! POSHMORE CLOTHIERS WANTS YOU TO PAY UP NOW!!
SEE WHAT I MEAN? ALL OF US NEED MONEY, GLADSTONE! LET'S SEE YOU GET OUT OF THIS!





HIGH UP IN THE SMOGGY SKY...

OOPS! MAMA WARNED ME NOT TO LET GO THE HANDLEBARS! MY FIRST DAY ON THE JOB, TOO!

ICARUS Duckburg's Mobile Banking Service

YESSIREE! YOU CAN'T BEAT THE GLADSTONE LUCK! IT COULD EVEN GET ME A JOB... IF I WANTED ONE!

ARRRK!

DON'T MAKE ME LAUGH! YOU COULDN'T GET A JOB IF ONE WAS WAITING AROUND THE CORNER TO *BITE* YOU!

Life-guard wanted

AROUND THE CORNER...

YOU HAVEN'T GOT THE PHYSIQUE WE REQUIRE, BUT YOU *FLOAT* REAL GOOD! IF YOU CAN RESCUE THIS DUMMY IN *THIRTY SECONDS*, THE JOB'S YOURS!

NOT BAD, EH, GLADSTONE? A GLAMOROUS JOB WITH NOT A BRIEF-CASE IN SIGHT!

JUST THEN, LOUIE LEADWEIGHT ARRIVES FOR HIS DAILY DIP...

PRETTY WATER! SPLISH...

SPLASH!

BLUB! BLOOB! BLUB!

WHAT'S THIS? APPRENTICE LIFEGUARD DUCK IS DOWN FOR THE COUNT?

...WHILE *MASTER* LIFEGUARD GANDER HAS *SAVED* THE DROWNING BABY... WITHOUT EVEN WETTING HIS NOBLE SPATS! THE JOB'S *YOURS!*

LATER...

ADMIT IT, CUZ! YOU'RE NOT *MADE* FOR A GLAMOROUS JOB! GO BUY A BRIEF-CASE!

NOT ON YOUR LIFE!

WELL, I CAN'T HANG AROUND JAWING ALL DAY! I'VE A *RAFFLE* TO WIN ACROSS TOWN!

YOU'RE HIKING ALL THAT WAY FOR A *LOTTERY PRIZE*?? SOUNDS LIKE *WORK* TO ME!

SOMEONE'LL GIVE ME A LIFT! AND I *WANT* THAT PRIZE—IT'S A PAID-UP, THREE WEEK HAWAIIAN *VACATION!* SEE ME OFF AT THE PIER!

THAT BUM MAKES ME *MAD!* INSTEAD OF DOING AN HONEST DAY'S WORK, HE KILLS TIME MAKING FUN OF FOLKS WHO ARE TOO *UNLUCKY* TO...

WUP! WHAT'S THAT?

A *RING* FROM GLADSTONE'S COFFEE CUP ON MY WANT ADS! AND IT'S MARKED OUT A JOB THAT'S *TAILOR-MADE* FOR ME!

THIS IS THE KIND OF CRAZY COINCIDENCE THAT FUELS GLADSTONE'S BOILER! WON'T HE JUST WEEP WHEN HE FINDS OUT I GOT MY LUCKY BREAK FROM *HIM!*

IN AN OFFICE ACROSS TOWN...

CONGRATULATIONS, MR. DUCK! WE'VE BEEN LOOKING FOR A MAN WITH YOUR *GRIP* ON BUSINESS MATTERS!

I'VE *DONE* IT! I'M LOCKED INTO GOOD FORTUNE AT LAST!

YOU CAN BEGIN YOUR FIRST ASSIGNMENT *IMMEDIATELY!*

KLIK!

OUR CLIENT IS *ANXIOUS* TO HAVE THAT BRIEFCASE! THE LAST COURIER CAME DOWN WITH GALLOPING BULIMIA AND COULDN'T MAKE DELIVERY!

SO WE'RE COUNTING ON *YOU!* GET GOING! IT'S ONLY SIX BLOCKS AWAY!

LOTTO & RISK INC.

CHAINED TO SOMEONE ELSE'S LATE PACKAGE! THIS IS WHAT I GET FOR TRUSTING *GLADSTONE'S* BRAND OF LUCK! I'VE GOTTA BREAK THIS HANDCUFF!

AH, MR. DUCK! GLAD TO SEE YOU'VE FOUND *GAINFUL EMPLOYMENT!* WE'LL BE TALKING AGAIN SOON!

ON SECOND THOUGHT, I'LL *MAKE* THE DELIVERY! A FEW SHEKELS IN THE BANK WOULDN'T HURT MY CREDIT RATING!

WONDER WHAT I'M CARRYING... *DIAMONDS* FOR THE DUCK-BURG GEM EXCHANGE? THE PAYOFF ON A GANGLAND HIT?

AR

MAYBE IT'S SECRET *ROCKET PLANS!* SAY, THIS JOB ISN'T SO BAD! IT HAS *MYSTERY* AND *INTRIGUE*, AND I'M NOT TIED TO A DESK! ALL I HAVE TO DO IS AVOID...

GLADSTONE!!

WHAT'S *HE* DOING IN THIS NEIGHBOR-HOOD??

ZIP!

I CAN'T LET HIM SEE THIS BRIEFCASE! HE'D NEVER STOP LAUGHING!

CLAP! CLAP! HOORAY!

OH, NO! HE'S HEADED THIS WAY!

TODAY: MAJOR MUD MADNESS!

...HERE'S OUR *VOLUNTEER* NOW— PANTING AND EAGER TO BATTLE THE CHAMP! WHAT'S YOUR NAME, SIR?

Where MIGHT MAKES RIGHT IN A GOOD DIRTY FIGHT

DOESN'T MATTER! WE'LL CALL YOU *DIRTY DUCK!* MIX IT UP, FELLAS!

GRRRR!!

BLUB!

WHICH *BOLD CONTESTANT* WILL MAKE A FAST BUCK FROM A ROLL IN THE MUCK?

PELT 'IM, DUCK!

CLOBBER 'IM, CHAMP!

AND I WANTED A *GLAMOROUS* JOB—!

BLUB

LOOKIT THE CHAMP STOMP HIM!

KICK 'IM IN THE TEETH, DUCK!

HIT 'IM WITH YER *BRIEF-CASE!*

YIKES! THESE LOUD-MOUTHS ARE GOING TO *BLOW MY COVER!*

CAN'T WAIT FOR GLADSTONE TO COME POKING IN HERE!

HEY!

SCAREDY-CAT!

GRAB THAT DUCK!

WHAT'S THE *RUSH*, DIRTY BOY? 'FRAID OF *LOSING*?

≠PANT!≠ THIS MUCK IS *HEAVY*! MUST BE FIFTY PERCENT CEMENT!

IT'S *SETTING*—AND GLADSTONE'S RIGHT BEHIND! I'D RECOGNIZE THAT SASSY WHISTLE ANYWHERE!

♪♫

THIS IS IT! HE'S *GOT ME*! I BETTER GET USED TO A DIET OF HUMBLE PIE!

♪♫♪

HUH?!

CAN YOU BEAT THAT?! HE *WALKED RIGHT PAST*! I MUST BE WEARING MORE MUD THAN I THOUGHT!

WELL, THAT'S ONE BLESSING! NOW I'D BETTER FIGURE A WAY *OUT* OF THIS CONCRETE OVERCOAT!

ALL NATURE IS *SCULP-TURE*! YOU JUST HAVE TO KNOW WHERE TO LOOK!

? ? ? ? ?

THERE, FOR INSTANCE! A *STATEMENT* IN STONE! WHAT RAW MAJESTY!

I CAN SENSE THE *PRIMITIVE BEING* STRUGGLING TO EMERGE FROM THAT ROCK! MOTHER NATURE WON'T MIND IF I *TOUCH UP* HER WORK A LITTLE...

UH-OH!

WHIRRR!

AAAAAH!

?!

CRRACK!

RRRRR!

THAT WAS *CLOSE!* I GUESS I SHOULD STOP AND THANK HIM, BUT I'VE GOT A DELIVERY TO MAKE!

HELP!

BUT FIRST I NEED A MINUTE TO SORT OUT MY TATTERED NERVE ENDINGS!

THIS CAPER HAS BEEN ONE PROTRACTED *HEADACHE* EVER SINCE I GOT CHAINED TO...

=GULP!= *CHAINED...?!*

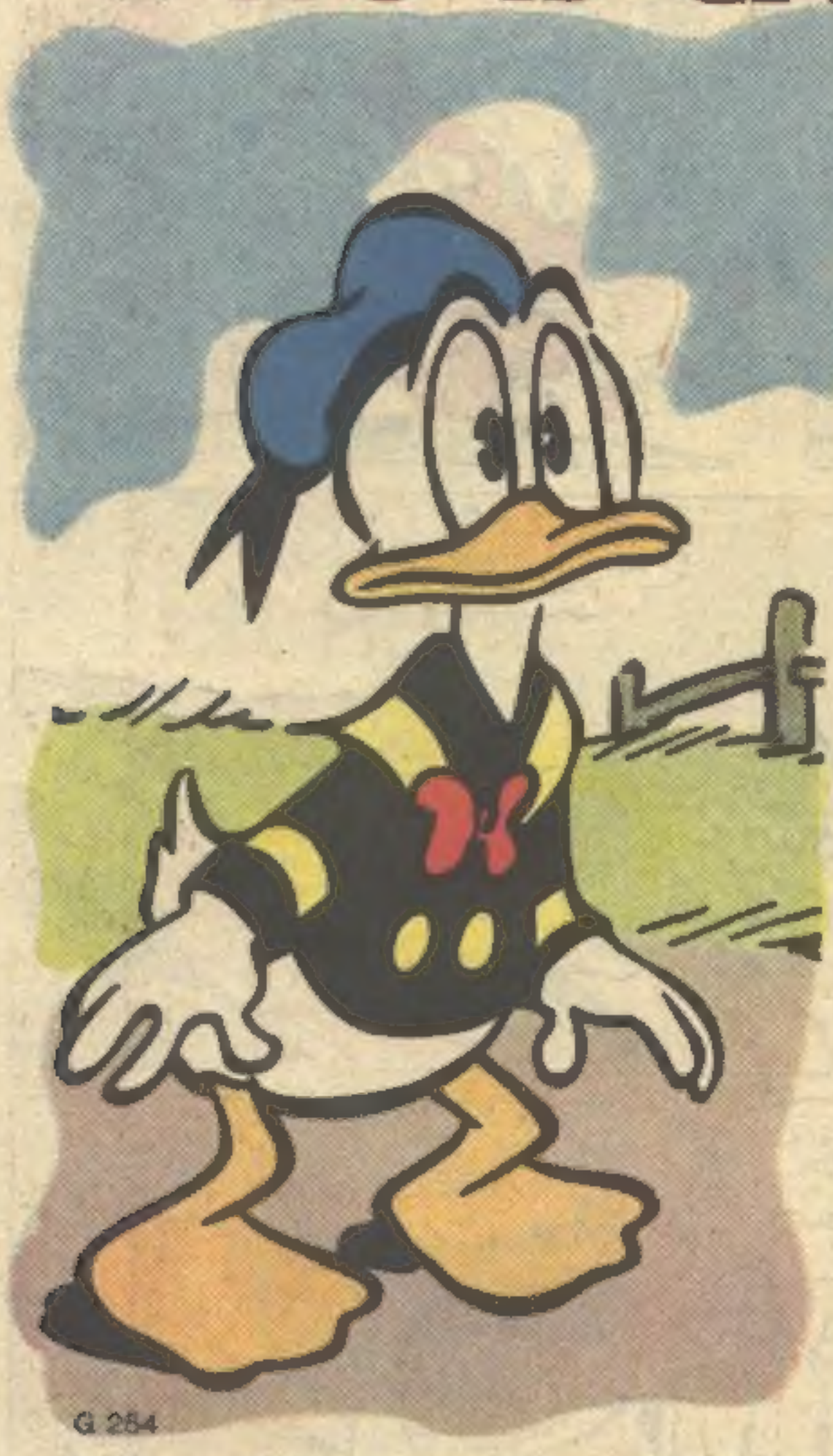
GREAT CRASHIN' COMETS! THAT DIPPY SCULPTOR DRILLED RIGHT *THROUGH* MY SECURITY BRACELET!

RRUMBLE

GOOD THING I DISCOVERED THE DAMAGE IN TIME! HERE, BY THIS NICE, *SAFE* STORM DRAIN...

WHOOOSH!

WHO IS CARL BARKS?



G 254

And why is there a *thirty-volume Library* devoted to his work?

He's the man who single-handedly wrote and drew over 500 comic book stories for Walt Disney featuring **Donald Duck**, **Huey**, **Dewey** and **Louie**, **Uncle Scrooge**, **Gyro Gearloose**, **Gladstone Gander**, and many other Disney characters. These are among the most beloved—and most sought after—comics of all time.

Barks' stories are charming, adventurous, witty, suspenseful, memorable, and—best of all—funny. His work is printed and reprinted in comics all over the world, his stories are studied in universities, and the expressiveness he achieved in his artwork is the goal aspiring Disney comic book artists strive for.

Most of the comics his stories originally appeared in are expensive collector's editions; many are extremely hard to find at **any** price.

For this reason, Another Rainbow Publishing (parent company of Gladstone) is collecting the famous Barks Disney stories into an oversized, 10-set, 30-volume hardcover encyclopedia called **The Carl Barks Library**. Each set of three volumes comes in a handsome, colorful slipcase, printed and bound using the finest book manufacturing methods known. Barks' artwork is clearly printed in sharp black and white, just as he originally drew it. Details that went unnoticed before leap off the pages. As a bonus, covers to the original comic books are reproduced in full color on slick paper and tipped in.

Because of the care and expense that goes into each set, the retail price is $100.00 per three-book set, a bargain when you consider the price of a cheaply-made hardcover bestseller these days. These books are not sold in chain bookstores but are available only from the publisher and from selected comic book specialty shops.

For more information on **The Carl Barks Library**, including how you can subscribe at a substantial savings, write to:

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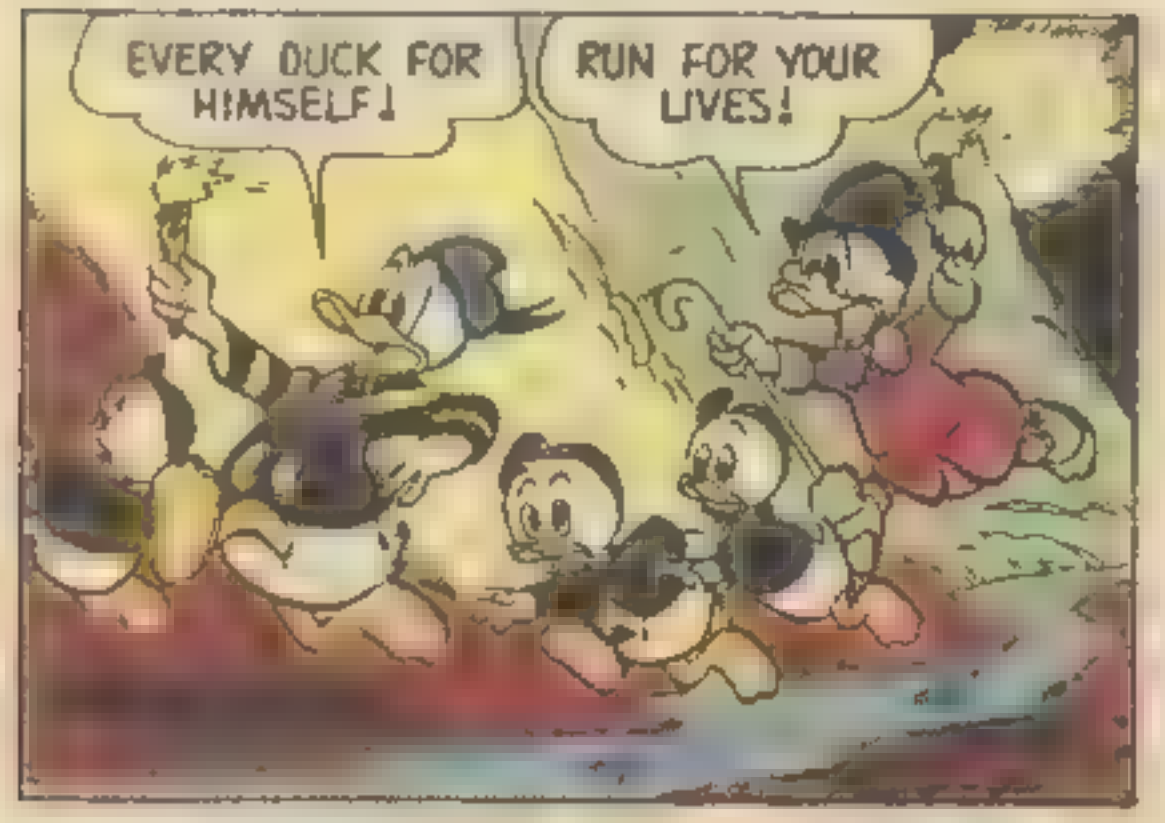
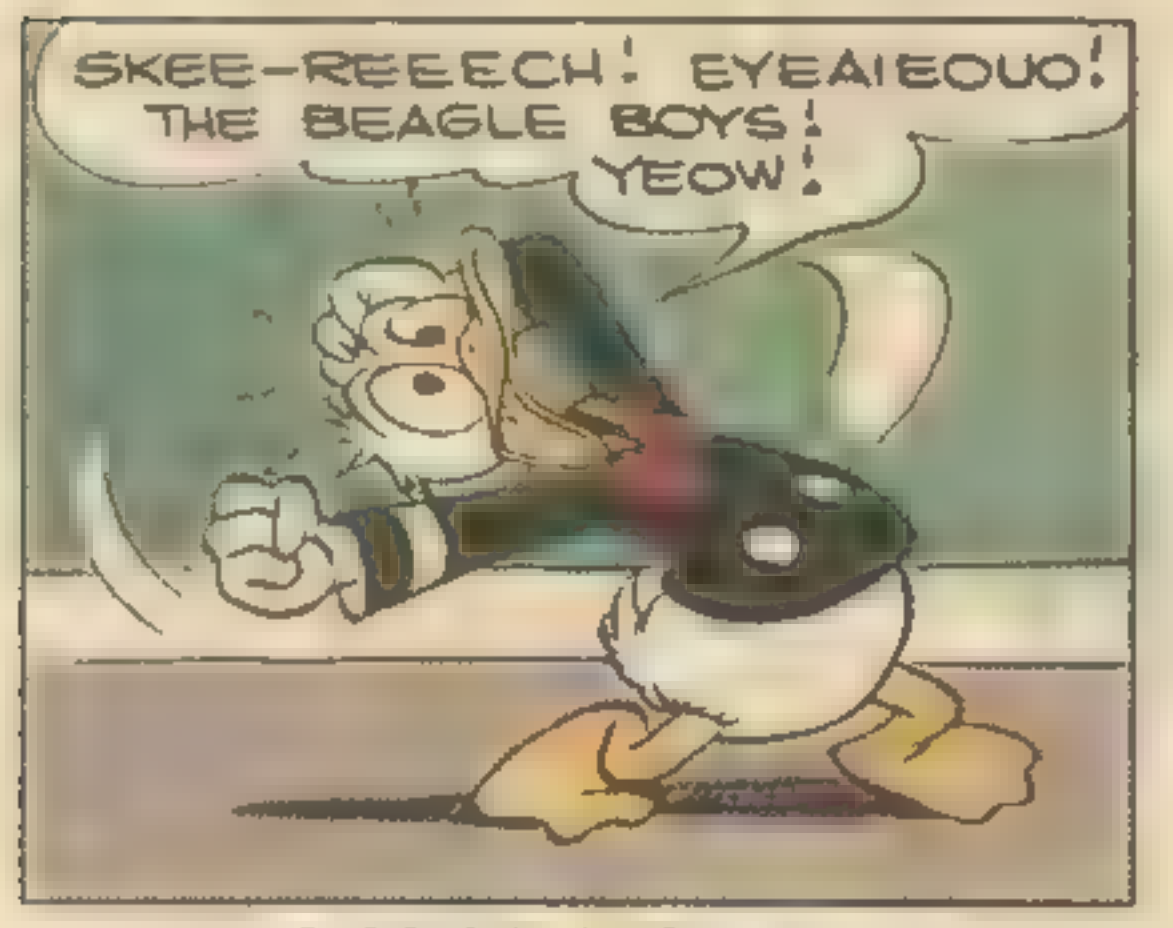


ADVENTURE!



HUMOR!

SUSPENSE!

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G 253

ME AND MY BIG MOUTH! THAT SPURT OF SEWAGE WASHED THE BRIEFCASE INTO *TULEBUG CREEK!* IT COULD DRIFT HALFWAY TO GOOSETOWN!

WELL, WELL! COUSIN DONALD!

HEH-HEH! HELLO, GLADSTONE! HAWAII TOO FAR OFF FOR YOU? DECIDE TO BE LAZY RIGHT HERE IN DUCKBURG?

YOU'RE REFERRING TO THE *RAFFLE?* IT DIDN'T COME OFF!

WHICH *PROVES* WHAT I'VE BEEN SAYING! YOU *CAN'T RELY* ON LUCK! YOU'LL HAVE TO GET AN HONEST JOB!

RUBBISH! THEY JUST MISLAID THE RAFFLE TICKETS! AND SPEAKING OF *HONEST,* WHAT ARE YOU DOING WITH *HALF A HANDCUFF?*

GET YOUR FINGERS BURNED IN SOME CORPORATE *SWINDLE?* A LITTLE STOCK MANIPULATION? WHAT'D THEY *CATCH* YOU AT—??

DON'T TALK NONSENSE! THIS IS MY *PORTABLE HYDROMETER!* I'M MEASURING *CREEK DENSITY* FOR THE DUCKBURG WATER DISTRICT!

HMM...

YOU WON'T CATCH DONALD DUCK TOTING A BRIEFCASE WHEN OUR DRINKING WATER'S THREATENED! I'VE GOT AN *IMPORTANT* JOB!

SUIT YOURSELF! I'VE GOT A *BITE!*

A *BIG* ONE, BY THE FEEL OF IT! A BRAND-NEW BUSINESSMAN'S *BRIEFCASE!*

OH, ME! I'VE GOT TO GET IT BACK!

WOULDN'T *KNOW* ANYTHING ABOUT THIS, WOULD YOU, CUZ? NAH, YOU'RE MEASURING CREEK WATER!

AFTER TELLING THOSE WHOPPERS, I *DAREN'T* CLAIM IT!

RITZY LOOKING PIECE OF LUGGAGE! WONDER WHAT'S *INSIDE!?*

BUT IF I *DON'T* DELIVER IT I CAN KISS MY NEW JOB GOOD-BYE AND START TRAINING FOR THE DEADBEAT DASH!

I'LL JUST HAVE TO *BRAZEN* IT OUT!

OPEN! AND GUESS WHAT I FOUND!

!!! ...

...THE *MISSING* RAFFLE TICKETS!

PERMANENTLY MISSING, IF A STALWART COURIER HADN'T BEEN ON THE JOB... EH, *COURIER?*

I'LL *WALK* YOU TO THE RAFFLE TO MAKE SURE NOTHING HAPPENS TO THOSE TICKETS! HOW'S IT FEEL TO BE *HELPING* THE GLADSTONE LUCK?

1...2... 3...

MISTER DUCK!!

THE GRABEM & SHAKE CREDIT BUREAU HAS RUN *OUT OF PATIENCE!* IF YOU CAN'T PRODUCE OUR FIFTY DOLLARS BY FIVE O'CLOCK, WE'LL... ER... *GULP!!*

RRR!

GRRR!

BE *REASONABLE*, MR. DUCK! I'M ONLY A *SIMPLE COURIER* DOING AN ERRAND! A COG IN THE CORPORATE CREDIT MACHINE!

JUST KEEP TALKING! BY NEXT MONTH I MAY FEEL SORRY ENOUGH TO LET YOU DOWN FROM THERE!

MAIL

WALT DISNEY'S

The L'IL BAD WOLF

POP'S DREAM SCHEME

READING OVER THIS DREAM STUFF HAS GIVEN ME AN IDEA! LIL WOLF DOESN'T KNOW IT YET, BUT HE'S GOING TO PERSONALLY DELIVER THE THREE PIGS TO ME!

DREAMS and THEIR MEANING

MY PLANS CALL FOR HIM TO READ THIS BOOK, BUT FIRST I'M GOING TO ADD A CHAPTER OF MY OWN!

I'LL CLIP IT INSIDE AND KEEP IT HANDY FOR HIM LATER!

SEVERAL NIGHTS PASS BY...

I'M GONNA CATCH EM! I'M GONNA CATCH EM!

OH-OH. POP'S HAVING ANOTHER ONE OF HIS NIGHTMARES AGAIN!

COME BACK HERE, YOU LITTLE ROLY-POLY PIGS!

I GOTCHA. YOU'RE NOT GONNA GET AWAY THIS TIME.

?

COME ALONG! I'M TAKING YOU HOME WITH ME!

POOR POP! THAT'S THE THIRD NIGHT IN A ROW HE'S BEEN HAVING THOSE TERR BLE DREAMS!

LAST NIGHT HE TIED THREE BUNCHES OF BANANAS TOGETHER...THE NIGHT BEFORE, THREE KITCHEN COOKING POTS!

IT'S BAD ENOUGH THAT HE TRIES TO CATCH THOSE POOR P GS IN THE DAYTIME, LET ALONE DREAM ABOUT CATCHING THEM AT NIGHT!

DREAMS and THEIR MEANING

WISH THERE WAS SOME WAY THAT HAB T COULD BE BROKEN!

SAY, MAYBE THAT BOOK MIGHT HAVE A CLUE FOR A CURE!

DREAMS and THEIR MEANING

TH S SPECIAL CHAPTER LABELED 'NSOMN.A FRUSTRATED" F TS H S CASE PERFECTLY!

"IF THE OBJECTS IN THE PAT ENT'S DREAMS SHOULD SUDDENLY BE BROUGHT BEFORE H.M WHILE HE S HAVING A NIGHTMARE, COMPLETE RECOVERY IS POSSBLE IF..."

DREAMS and THEIR MEANING

THE NEXT DAY...

TALKING MY PIG PALS INTO TH'S KIND OF A SCHEME .SN'T GOING TO BE S MPLE, BUT I'LL TRY .T, ANYWAY!

LI'L WOLF EXPLAINS...

...AND SO YOU SEE, IF IT WORKS, MY POP WILL BE CURED AND HE'LL NEVER CHASE YOU AGA.N!

BUT WHAT IF IT DOESN'T WORK, L'L WOLF?

YOU'LL JUST HAVE TO TRUST ME, I GUESS!

WE ALWAYS HAVE, LI'L WOLF, SO THERE'S NO REASON WHY WE SHOULDN'T THIS TIME!

FINE! NOW LISTEN...TONIGHT I'LL HIDE YOU OUT IN THE WOODSHED, AND AT THE PROPER TIME...PSST...PSST...BUZZ...

THAT NIGHT...

HOT DIGGETY! LI'L WOLF AND THE PIGS FELL FOR IT, HOOK, LINE, AND SINKER!

THEY'RE COMING NOW! I'D BETTER SWING INTO ACTION.

HE'S OFF AGAIN. COME IN AND STAND AT THE FOOT OF THE BED.

I'M-I'M GONNA GET'CHA FOR SURE THIS TIME!

AT LAST! I CAN SEE YOU STANDING BEFORE ME!

AHAA! NICE WORK, LI'L WOLF! I'VE GOT 'EM!

HUH?

POP! YOU'RE NOT ASLEEP! THIS IS ALL A *TRICK!*

RIGHT, SON! I HAVEN'T SLEPT FOR THREE NIGHTS THINKIN' UP THIS GAG!

POW!
POW!
POW!
THEN YOU'RE GOING TO NEED SOME SLEEP, YOU B.G. BAD WOLF!
I'M SORRY IT D DN T WORK AS PLANNED, FELLAS!
THAT'S OKAY! THANK GOODNESS WE BROUGHT OUR PROTECTORS ALONG!
MORNING...
WAKE UP, POP.
OOOOO, MY POOR HEAD!
WHAT HAPPENED? I DON'T SEEM TO REMEMBER ANYTHING!
WE HAD SOME VISITORS LAST NIGHT!
YOU TRIED TO CATCH THEM, BUT FAILED!
I LL BET THERE WERE *THREE* OF EM!
YOU REMEMBER THAT MUCH, EH?
NO...
I JUST HAVE A *FEELING* THERE WERE THREE!

MICKEY MOUSE

GOODNESS, BUT I FEEL BORED! I WISH WE COULD THINK OF SOMETHING EXCITING TO DO!

ME, TOO! IF THERE WAS A GOOD MOVIE IN TOWN, I'D TAKE YOU IF I HAD ANY MONEY!

I'LL TELL YOU WHAT! LET'S 'PHONE GOOFY AN' KID HIM! MEBBE WE COULD GET A LAUGH OUT OF IT.

TALK REAL LOW, SO HE WON'T RECOGNIZE YOU!

DON'T WORRY! I WILL!

HELLO! WHY—UH—THIS IS THE ELECTRIC LIGHT COMPANY! WOULD YOU MIND GOING DOWN TO THE CORNER AND SEEING IF THE STREET LIGHT IS LIT?

I—UH—WHY, SHORE! I'LL HAFTA GIT DRESSED, FIRST—BUT IT WON'T TAKE ME LONG.

GOOD! I'LL HOLD THE 'PHONE!

THAT'S THUH HECK OF A THING TUH DO! DOGGONE IT, I DON'T SEE NO EXCUSE FER IT!

WELL! SHE LOOKS ALL RIGHT TUH ME!

WHERE'D THAT BIG NINNY GO? I'VE BEEN WAITIN' HERE FOR TWENTY MINUTES! I WONDER IF HE—

HULLO, MICKEY!

FOR GOSH SAKES, WHERE'D YOU COME FROM?

WELL, AS LONG AS I WAS OUT ANYHOW, I THOUGHT I MIGHT AS WELL STOP BY AN' TELL YUH THUH LAMP IS LIT ALL RIGHT!

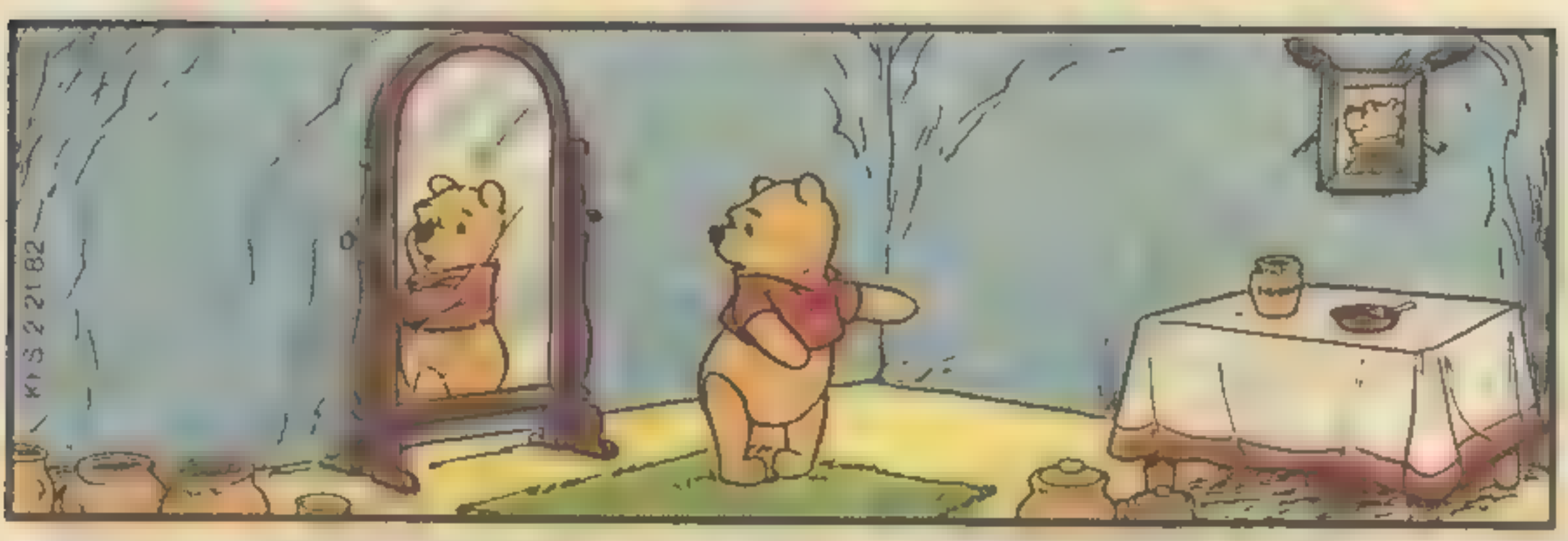
BUT—BUT—HOW'D YOU KNOW IT WAS ME? GEE, GOOFY, I HOPE YOU'RE NOT SORE OR—

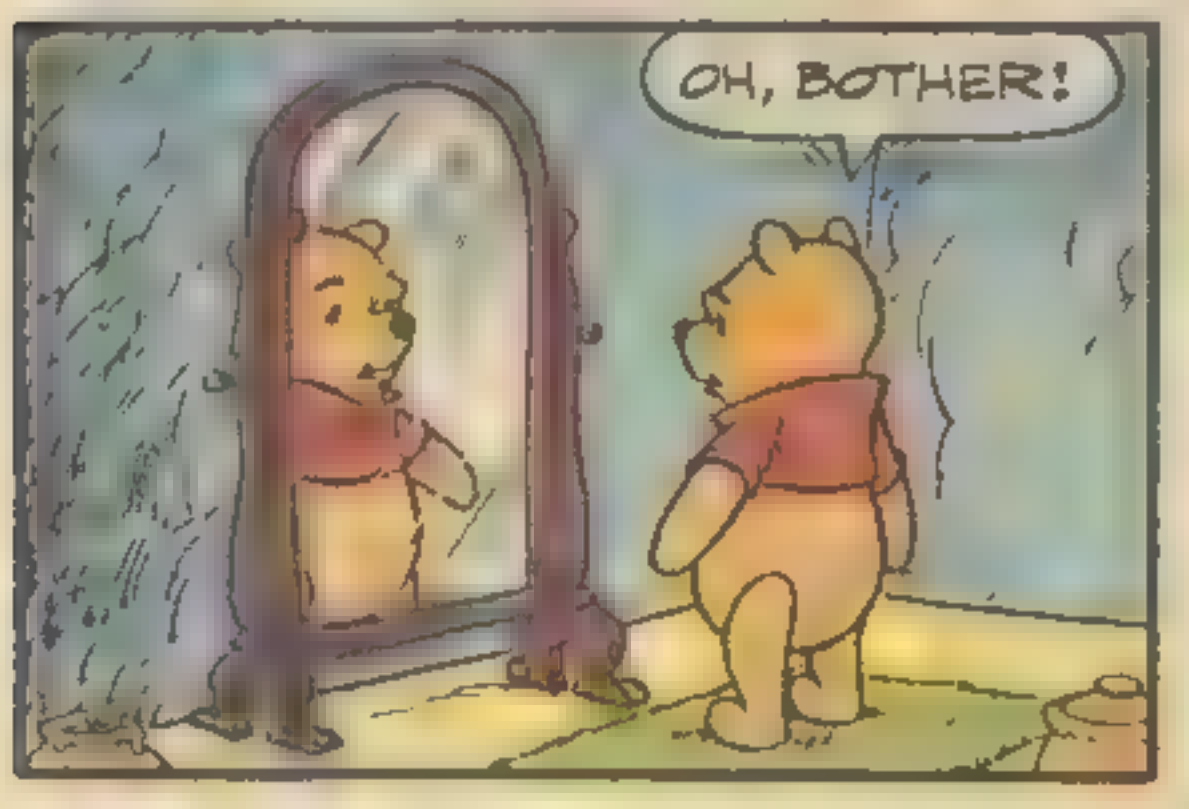
SURE, I'M SORE! WHO WOULDN'T BE SORE?

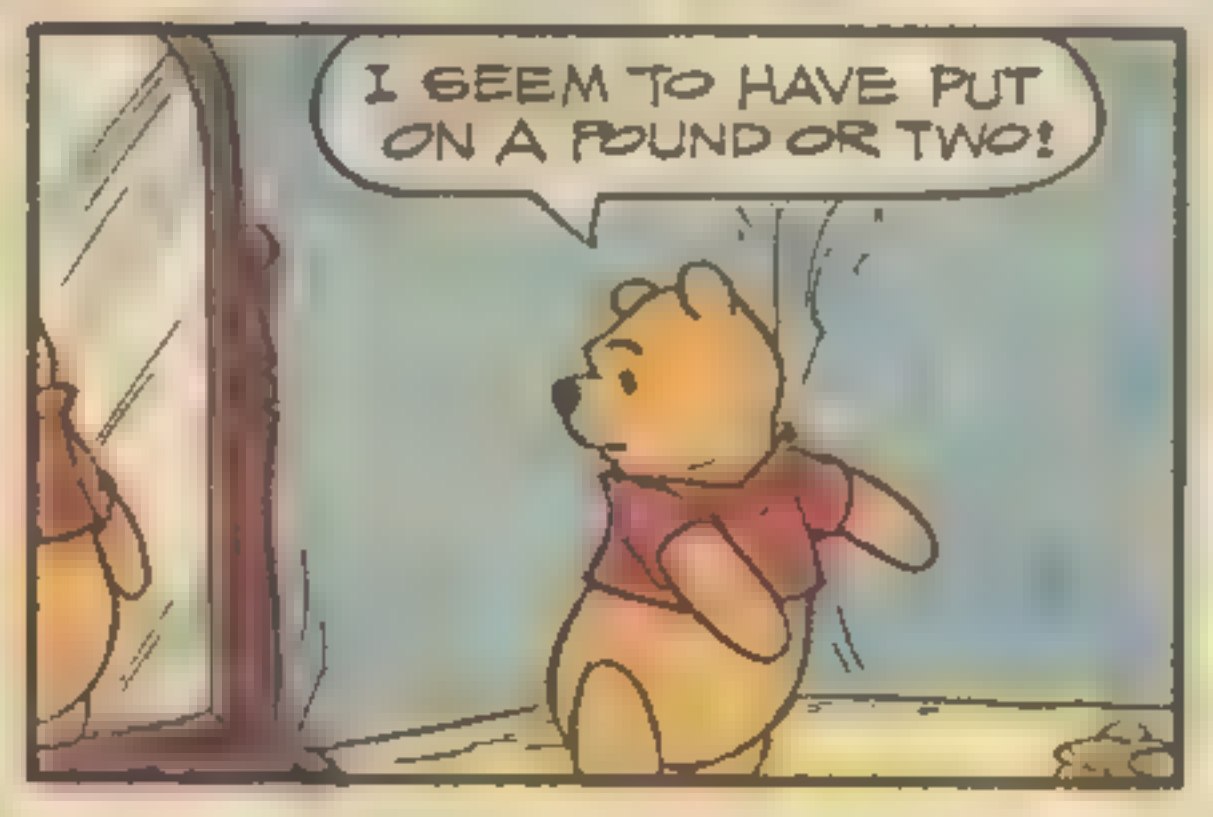
—AS LONG AS WE'VE BEEN PALS—AN' YUH NEVER TOLD ME YUH WORKED FER THUH LIGHT COMPANY!

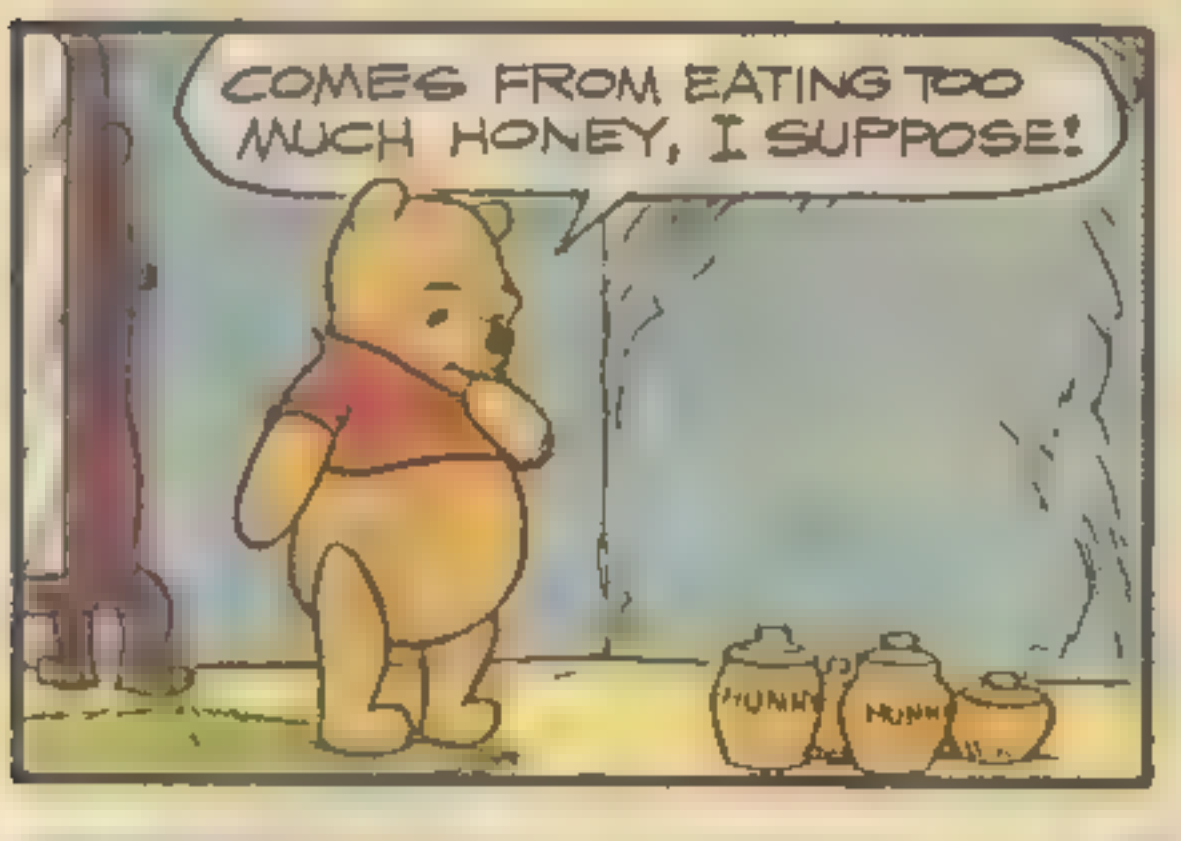
WALT DISNEY'S

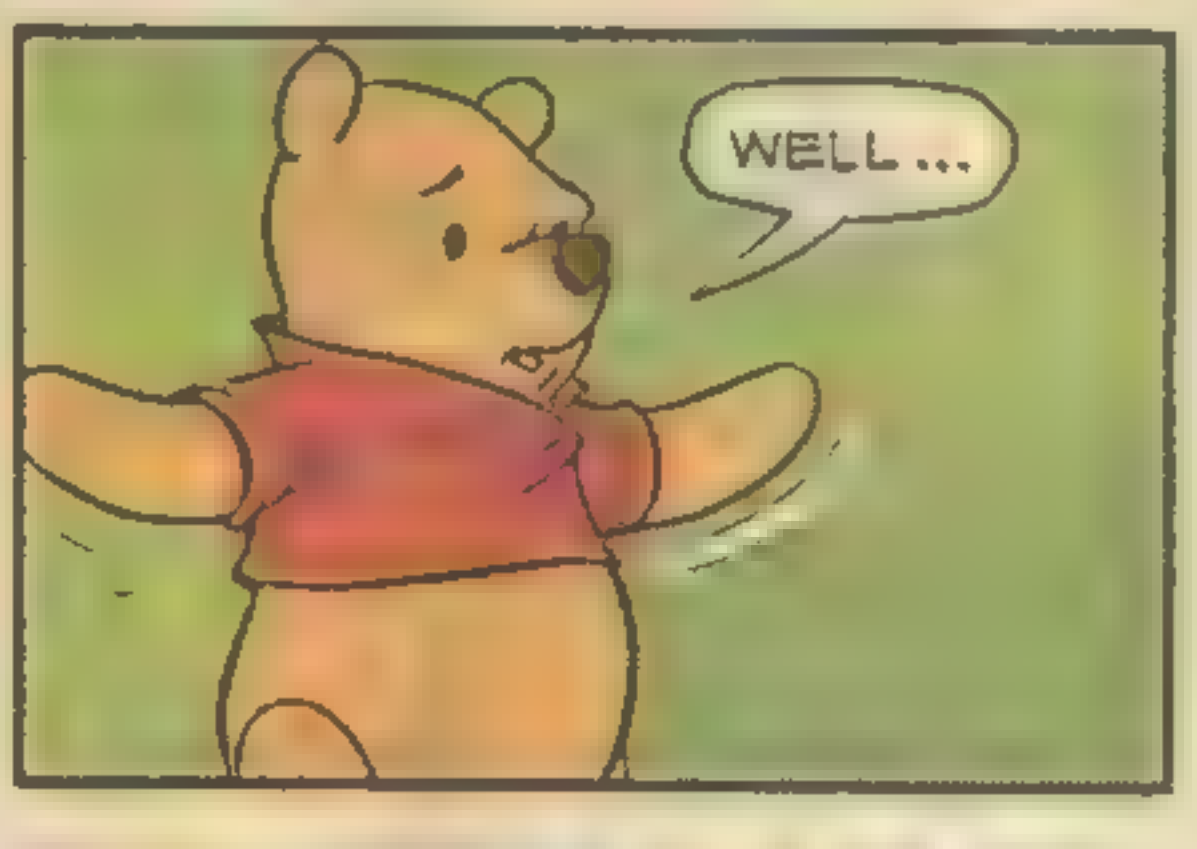
Winnie the Pooh

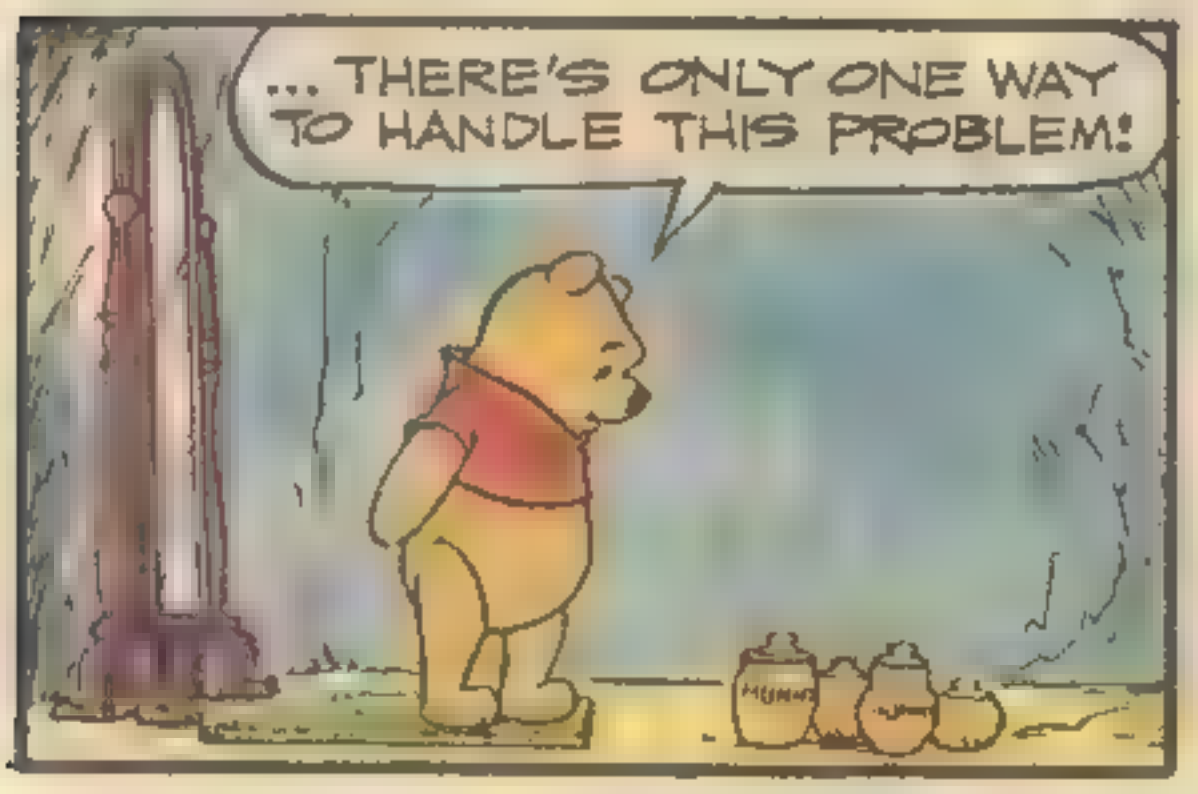


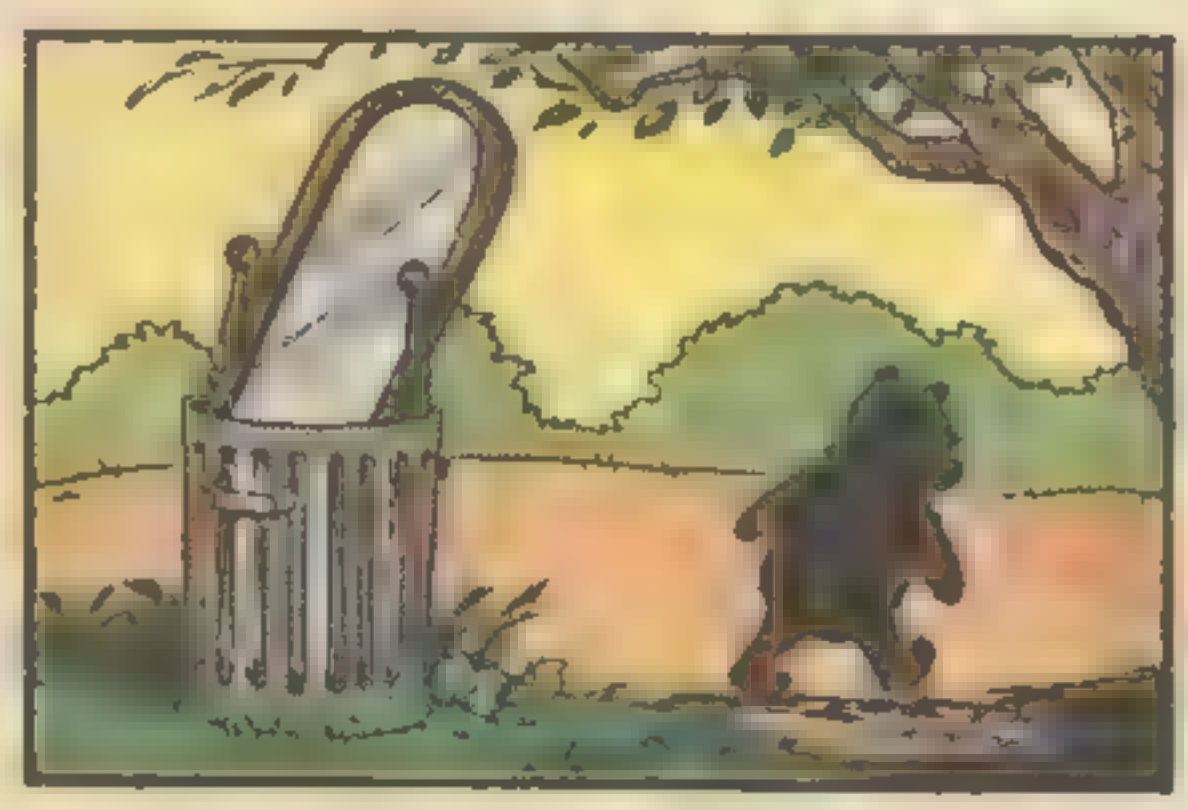












Walt Disney's

GYRO GEARLOOSE

Fishy Warden

WE'RE FROM THE GOVERNOR'S OFFICE, GYRO! WE'VE COME TO APPOINT YOU SPECIAL *GAME WARDEN!*

ME- A GAME WARDEN? BUT, SIRS, I'M AN *INVENTOR!*

GYRO GEARLOOSE INVENTOR of ANYTHING

US 31

WE *KNOW* YOU'RE AN INVENTOR, GYRO! THAT'S WHY WE THINK YOU'RE JUST THE MAN FOR THE JOB!

THE CROOKS WHO HAVE BEEN RAIDING THE SALMON GROUNDS SEEM TO BE INVENTORS, TOO!

NOW, HERE'S THE PROBLEM, GYRO! THE FISH AREN'T GETTING PAST THE JETTY ON THEIR ANNUAL RUN UP THE DUCKBURG RIVER!

YOU THINK SOMEBODY'S *CATCHING* THEM OUTSIDE THE BAR?

YES, GYRO! BUT *HOW* THEY CATCH THEM, OR *WHO* CATCHES THEM, WE DON'T KNOW!

OUR PATROLS FIND NO NET LINES OR NET BOATS OR EVEN ONE FISHERMAN!

A WAY WILL HAVE TO BE *INVENTED* TO SOLVE THIS FISHY MYSTERY! SO *YOU'RE* APPOINTED!

I DON'T KNOW WHERE TO BEGIN!

GYRO BEGINS BY DRAWING PLANS!

I'LL NEED A SPECIAL *SPY* SUIT THAT WILL ENABLE ME TO GET RIGHT IN AMONG THE FISHERMEN! A *FISH* SUIT WILL BE PERFECT!

HEH! HEH! MY HELPER HAS OTHER IDEAS! HE THINKS A ONE-MAN *SUBMARINE* WOULD BE BEST FOR THE JOB! HEH! HEH!

SOON!

THERE! IN THIS SUIT I'LL HAVE AN AIR SUPPLY AND A RADIO WITH WHICH TO REPORT ANY SUSPICIOUS FINDINGS TO THE PATROL BOAT!

BAM! BAM!

I'M OFF TO DEFEND THE FISH AND ENFORCE THE LAW!

NOT EVEN ANOTHER FISH WOULD KNOW I'M NOT A BIG SALMON OF SOME KIND!

THERE'S THE END OF THE JETTY AT THE RIVER MOUTH! AHEAD IS DEEP WATER AND THE DEEP, DEEP MYSTERY I'M TO SOLVE!

OHO! ALREADY I'VE SOLVED THE CRIME! *FROGMEN* WITH GLOWING BARBS STEER THE FISH AWAY FROM THE RIVER!

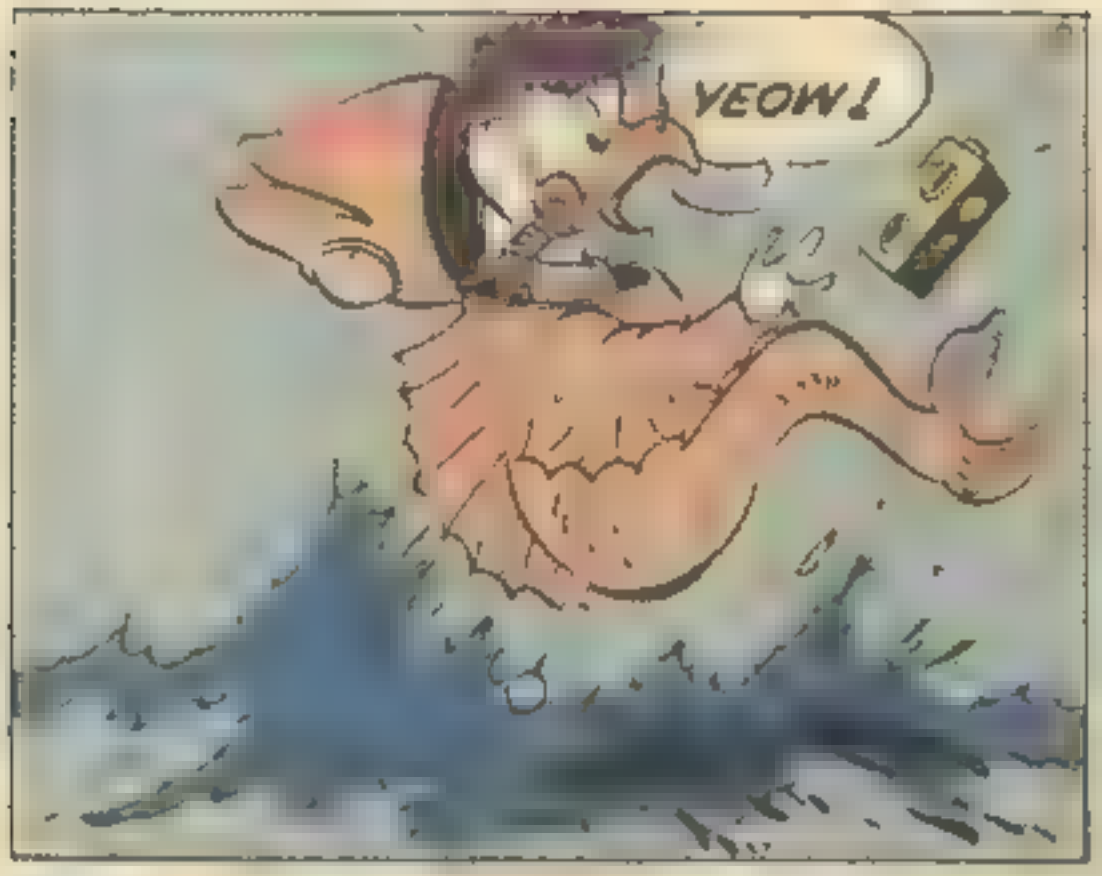
AND DRIVE THEM INTO A BIG MOVABLE *CAGE*! I MUST GO UP AND REPORT!

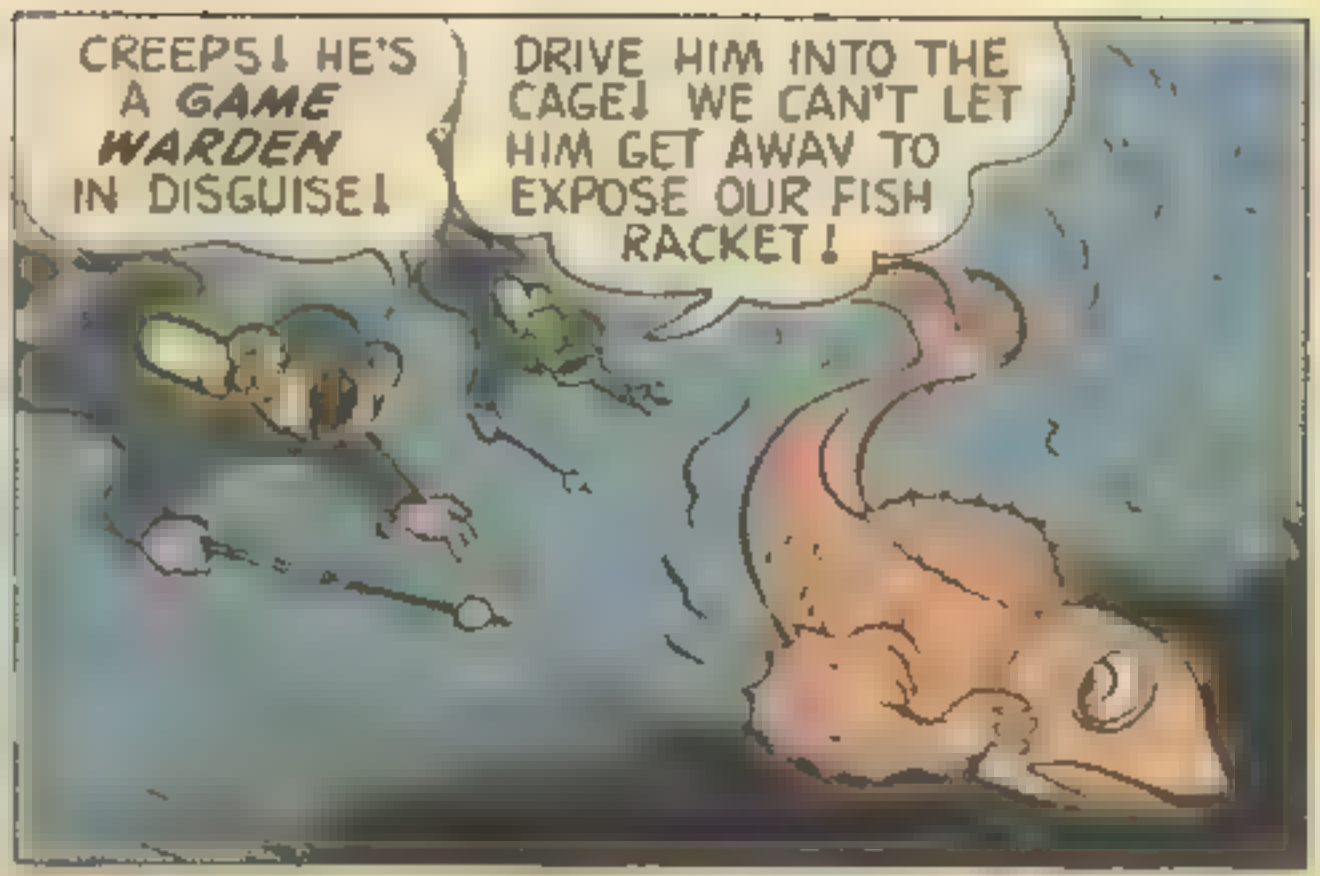
—SO THAT'S HOW THEY DO IT, CAPTAIN! IF YOU'LL SEND A PATROL BOAT, I'LL FASTEN A LINE FROM IT TO THE CAGE!

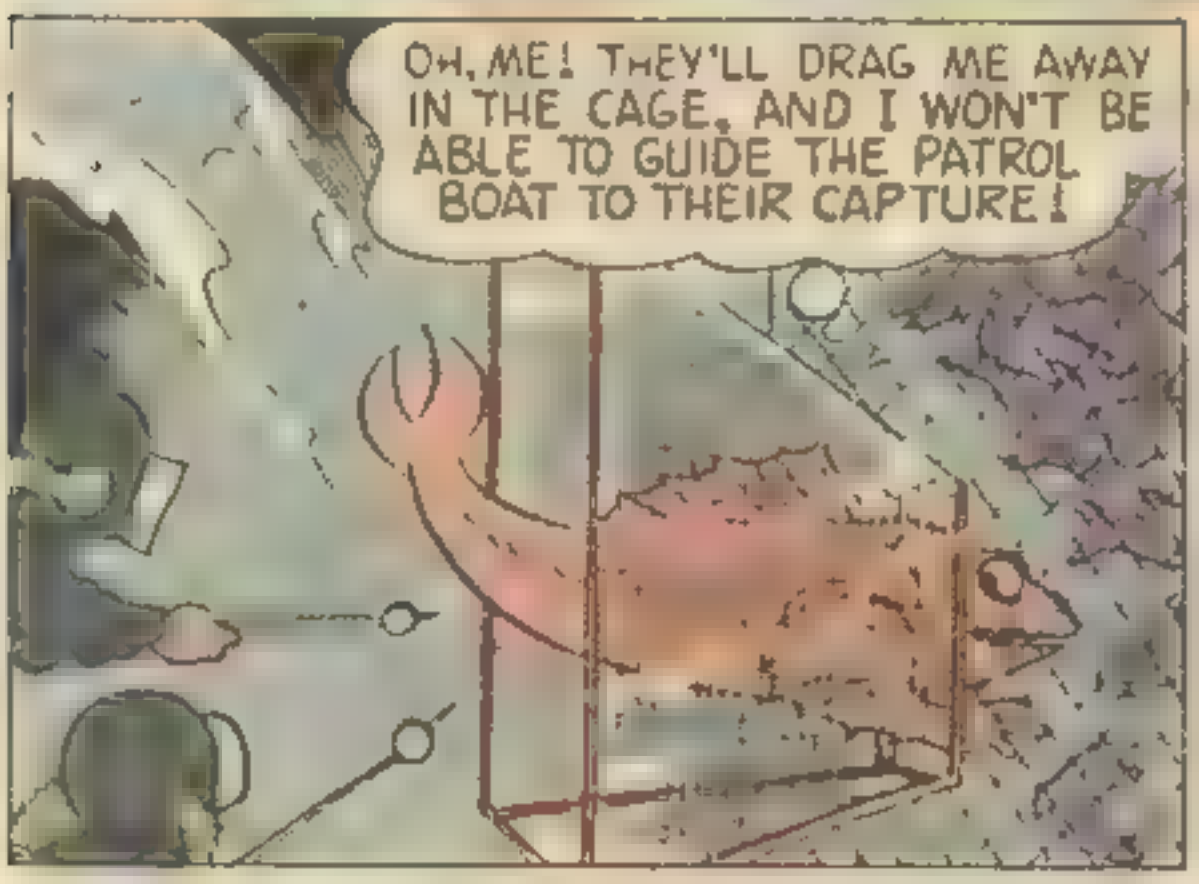
WONDERFUL WORK, GYRO!

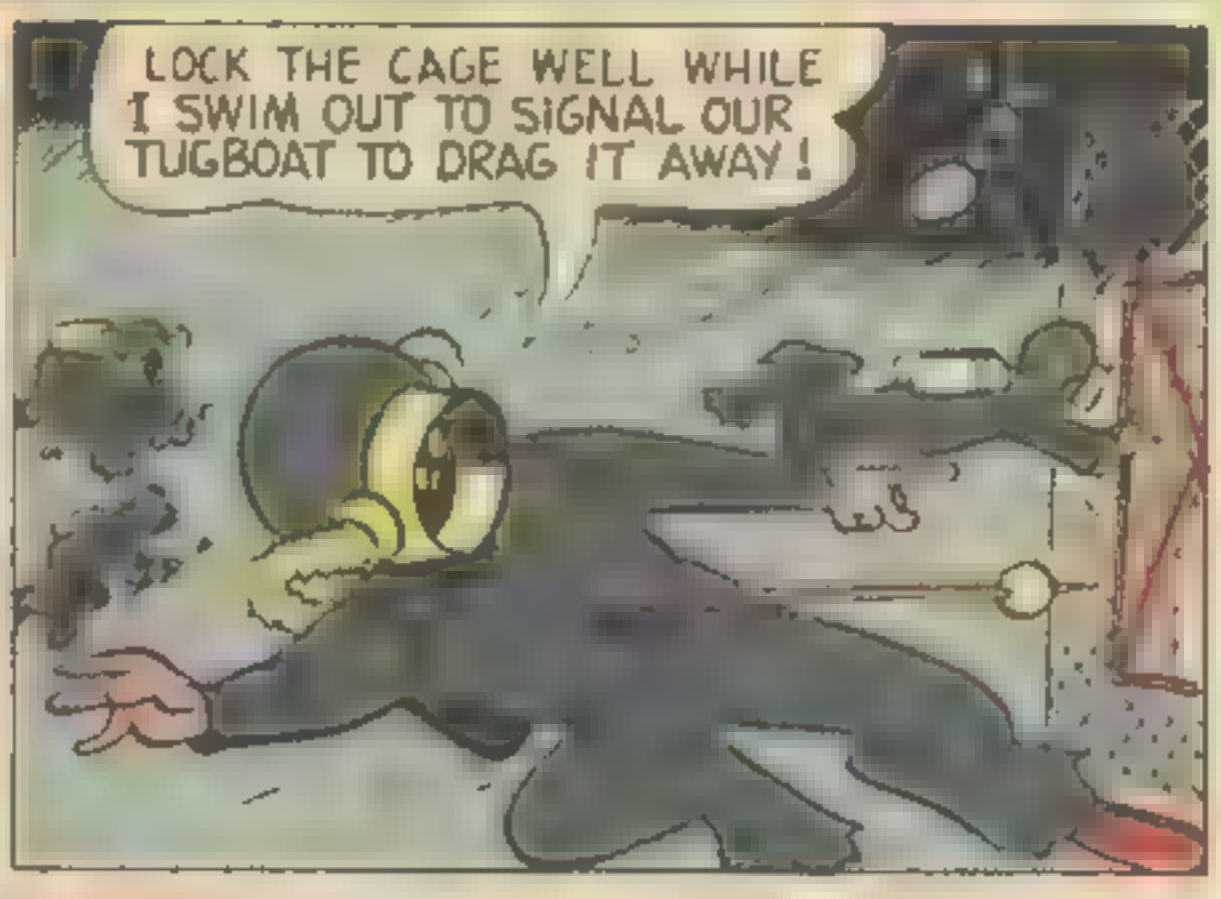
HEY! LOOK AT THAT *BIG* SALMON!

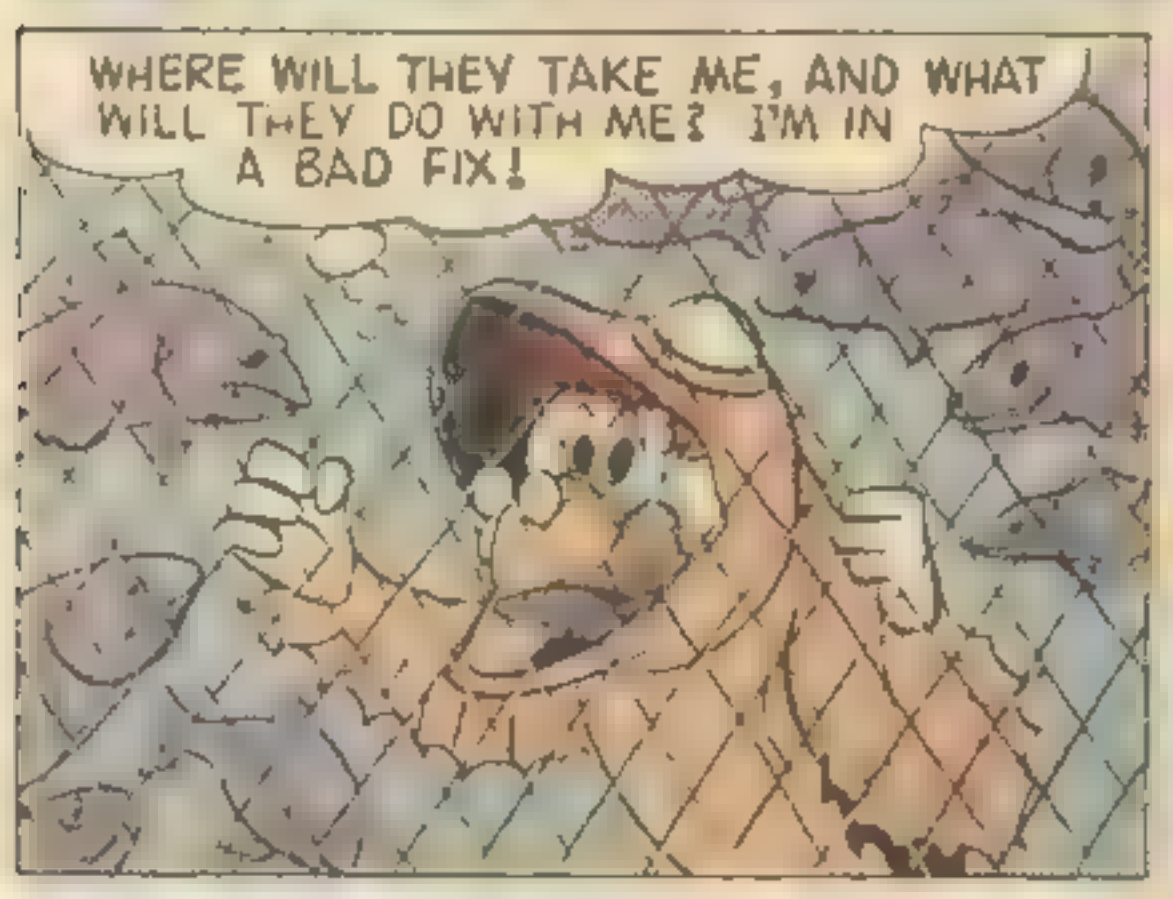
MAN! WE'VE GOT TO PROD *HIM* INTO THE CAGE!

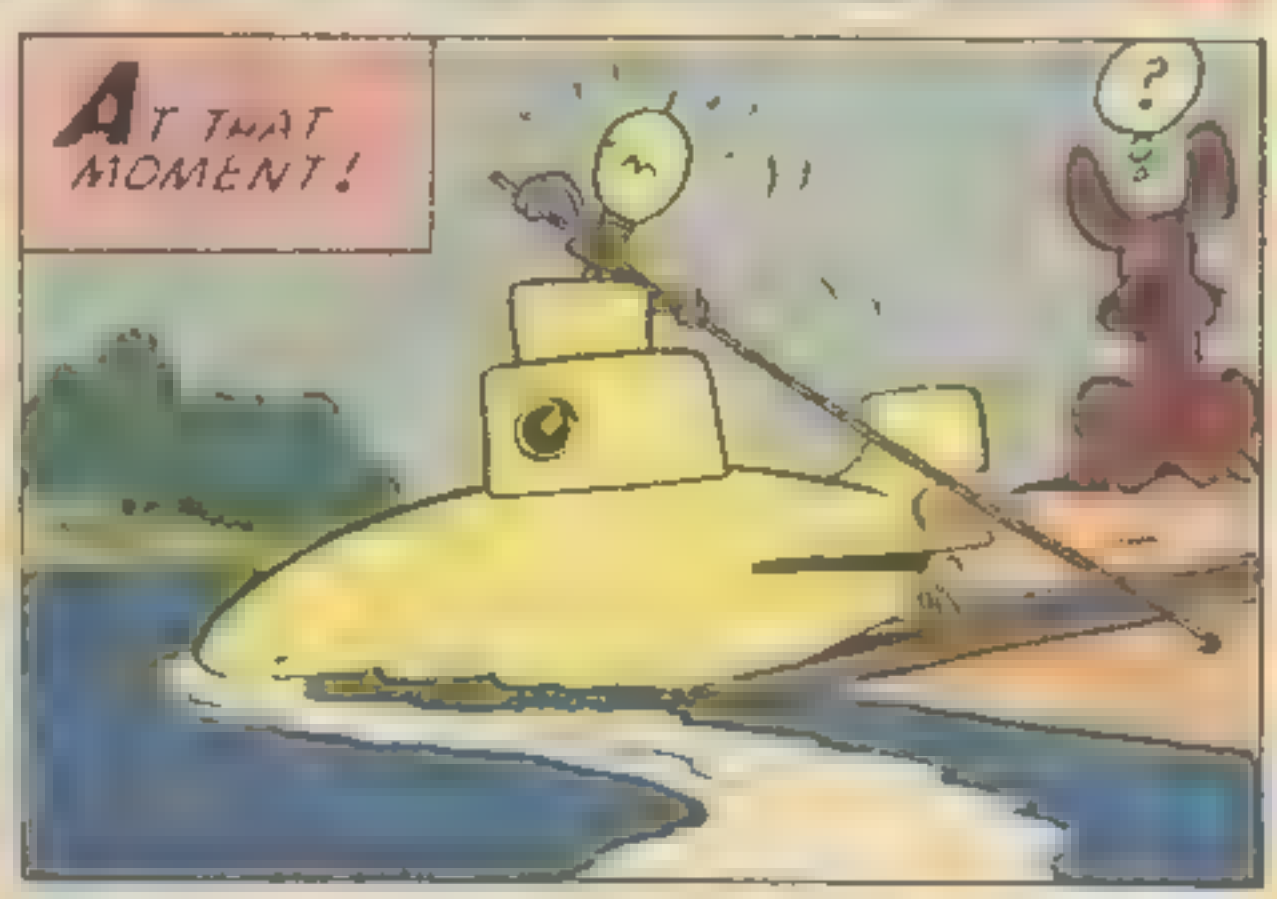

YEOW!

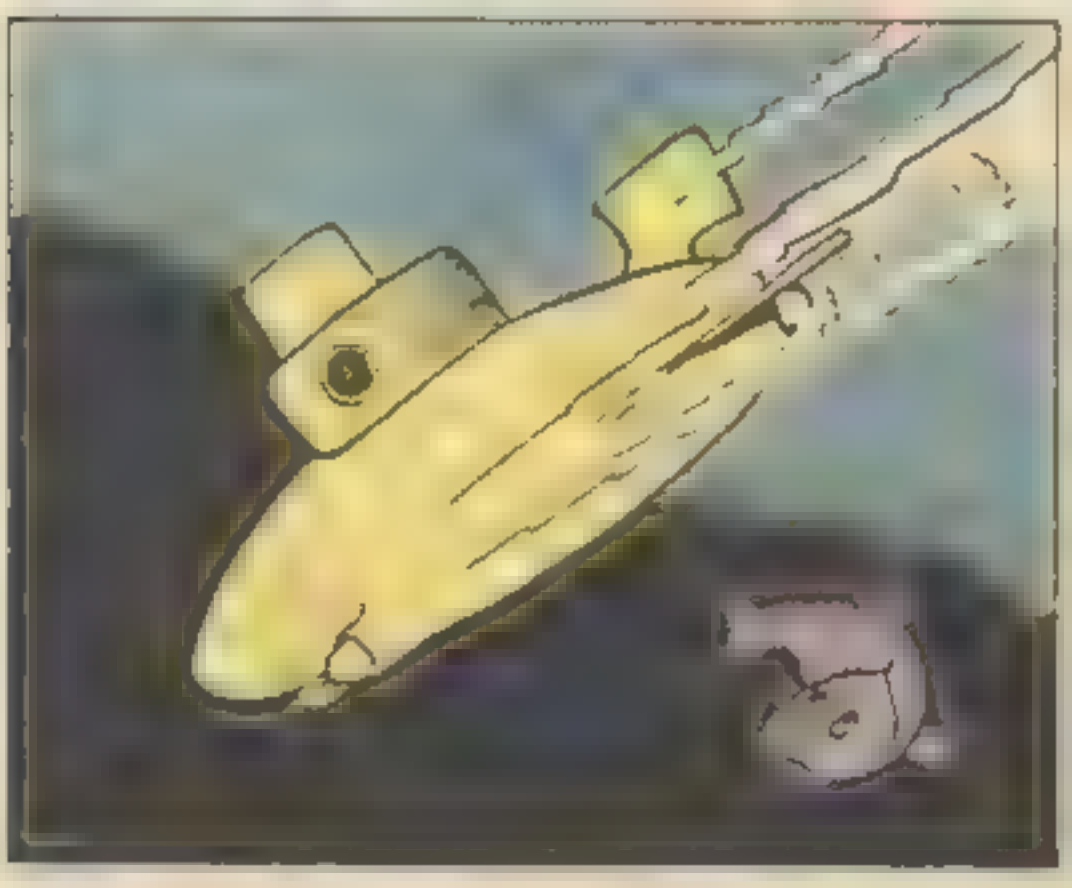

CREEPS! HE'S A GAME WARDEN IN DISGUISE!
DRIVE HIM INTO THE CAGE! WE CAN'T LET HIM GET AWAY TO EXPOSE OUR FISH RACKET!

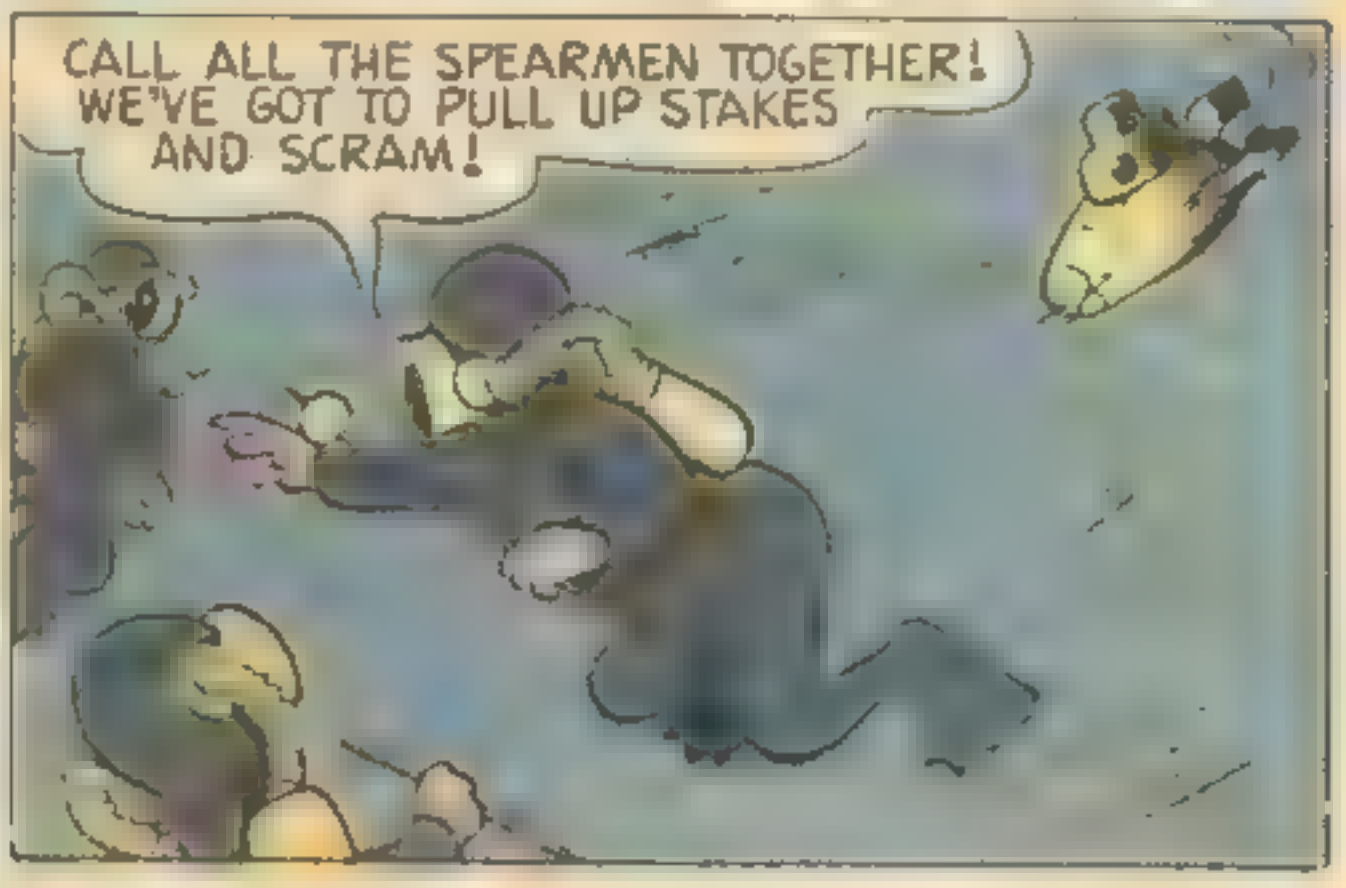

OH, ME! THEY'LL DRAG ME AWAY IN THE CAGE, AND I WON'T BE ABLE TO GUIDE THE PATROL BOAT TO THEIR CAPTURE!


LOCK THE CAGE WELL WHILE I SWIM OUT TO SIGNAL OUR TUGBOAT TO DRAG IT AWAY!


WHERE WILL THEY TAKE ME, AND WHAT WILL THEY DO WITH ME? I'M IN A BAD FIX!


AT THAT MOMENT!
?




CALL ALL THE SPEARMEN TOGETHER! WE'VE GOT TO PULL UP STAKES AND SCRAM!

FJP

A MIDGET *SUBMARINE* SHOOTING DARTS!

GET THAT SUB!

PFUNG

LOOKOUT FOR THOSE *DARTS*! THEY'LL PUNCTURE OUR AIR HOSES!

OVERHEAD THE PATROL BOAT ARRIVES!

CAPTAIN, AHOY! THE WATER IS ERUPTING *FROGMEN* AHEAD!

THAT MUST BE THE SPOT WHERE GYRO'S WORKING! TOSS HIM THE TOWLINE!

GYRO! HOW COME YOU'RE IN THE CAGE WITH THE FISH?

IT'S A LONG STORY, CAPTAIN!

IF YOU WERE A PRISONER, GYRO, *WHO* ROUTED THE FROGMEN, AND *WHO* SET THE HOOK IN THE CAGE?

THAT'S A LONG STORY, TOO, CAPTAIN!

YOU SEE, CAPTAIN, I HAVE A *HELPER* OUT THERE WHO GETS SOME PRETTY SMART IDEAS ONCE IN A WHILE!

Walt Disney's Mickey Mouse

THE GOLDEN TOUCH

EPISODE III

WHILE IN THE DISTANT LAND OF FHAROUTISTAN IN SEARCH OF THE LEGENDARY PHILOSOPHER'S STONE...USED BY AN ANCIENT ALCHEMIST TO TURN BASE METALS INTO GOLD...MICKEY AND GOOFY ARE TRAPPED IN AN OLD TEMPLE BY BLACK PETE AND HIS BANDIT GANG...

GAWRSH! THIS CORRIDOR DOESN'T GO ANYWHERE! WE'RE TRAPPED!

WAIT A MINUTE!

I FEEL A DRAFT COMING THROUGH THIS CRACK!

COULD IT BE...IT *IS*! A SECRET DOOR! THE CRACK WAS CAUSED BY THE SETTLING OF THESE HEAVY STONES THROUGH THE AGES!

IT-IT LOOKS LIKE A KIND OF WORKSHOP!

WOW! GOOFY, I THINK WE'VE STUMBLED ON THE LABORATORY OF THE OLD ALCHEMIST, KHALID BEN YEZID!

The literary gag buried in "The Green Attack" stirred up a flurry of response. Many readers remembered Nathaniel Hawthorne's tale of "Rappaccini's Daughter," recognized that we named Magica's aunt after Hawthorne's poisonous botanist, and wrote to tell us. So the in-jokes and clues will continue in our Duck stories. This month's allotment is buried, appropriately, in a treasure story: "Trail of the Polka-Dot Parrot." You'll find borrowings from two great Scottish novelists—or one could be a French composer. For good measure, there's also an allusion to a famous Austrian opera. Crack that one if you can!

On sale September 1:

Mickey Mouse 233. At the request of his old friend Captain Doberman, Mickey re-joins the air force to solve a chilling mystery: the disappearance of all passengers and crew from four different ships. Originally published in 1935, the story reflects America's growing concern with forces that were coming to a boil in Europe. Marauding submarines and a madman with plans for world domination were on the nation's mind, and these are the threats Mickey must battle. Don't miss Part I of "The Pirate Submarine."

Donald Duck 260. It's the last day of summer camp, and Huey, Dewey, and Louie decide to play one final prank, disguising themselves as bears and acting out the story of Goldilocks. Donald shows up and falls in with the gag by donning a blonde wig. But the folktale asserts itself as three real bears arrive on the scene and rout Donald. When we think we have the players sorted out, Gladstone Gander appears in the unlikely role of camp guard. It's hard to know who or what is steering this story—except of course for Carl Barks, who is very carefully setting us up for a fall at every turn of the page. First printed in 1949, this unusual story shows what can be done with comics by a really creative artist.

Next we've dug up a Duck story by German artist Volker Reiche. In "No Man's Island," Donald takes his nephews to what he thinks is his very own vacation retreat—only to find that another family has beat him there. A private little war heats up, with Donald and the boys against the intruder and his kids. The story offers an interesting counterpoint to Barks' fable. Reiche successfully captures the quality of chaos underlying Barks' universe, but his moral ending is a bit pat. When Barks drives home a moral, he leaves a trace of doubt, a lurking suspicion that we had better think twice. Reiche delivers a simple, direct lesson. Both have something to say.

On sale September 8:

Walt Disney's Comics and Stories 525 features "The Briefcase Case" by Fred Milton and Dean Jippes. Once again Donald is job-hunting, and once again his lucky cousin Gladstone is on hand

to watch and sneer. The tale revolves around a series of mishaps with a briefcase, symbol of the workaday world that Donald resists and Gladstone mocks. Sound dull? It also contains what is probably the only mud wrestling match in a Disney comic!

Then, in the concluding chapter of Paul Murry's "The Golden Touch," Mickey and Goofy uncover the workshop of Khalid Ben Yezid and find the fabulous Philosopher's Stone! Black Pete is right behind them, but there's a more frightening menace to contend with: fission from the stone will change not only base metals but also base people to gold. Does this remind you long-time readers of a classic Barks story?

Rounding out the comic is a potpourri of goodies: a Li'l Bad Wolf story by Jack Bradbury, a Mickey Sunday page by Floyd Gottfredson, and a Gyro Gearloose tale by Barks.

Uncle Scrooge Adventures 2. In "Trail of the Polka-Dot Parrot," Scrooge receivee a puzzling legacy from his great-uncle Captain Grabfaster McDuck: a rusted, briny sea chest and a talkative parrot. The chest contains what looks like a treasure map, while the parrot's chatter conceals a vital clue to Grabfaster's pirate fortune. The Ducks outfit a ship and set sail for the Spanish Main, unaware that three modern-day pirates have stowed away with plans of their own for treasure-grabbing! Art is by the man who gave us "The Green Attack" and who may just come to be known as the "good Duck artist" of the 1980s. For diehard Barks fans, there's also a short story by the old master

On sale September 15:

Donald Duck Adventures 2. First published in 1951, "Dangerous Disguise" is Barks' landmark satire on the cold war and the spy films it engendered. As Donald and his nephews pursue the alluring Madame Triple-X from the beaches of the Riviera to the bull rings of Chilliburgeria, spies pop up from under train seats, motives shift and peal away, and Donald's identity is menaced by the presence of a perfect double, the enemy agent Donaldo El Quacko. Sharp-eyed readers will note that this is the one story in which Barks drew human rather than canine features on all his secondary characters, as if to emphasize their alien quality. The new cover by Barks was drawn for **The Carl Barks Library** in 1986; this is its first printing on a comic book

Uncle Scrooge 224. Fans of Don Rosa rejoice! The man has written another full-length Uncle Scrooge story! "Cash Flow" brings back the Beagle Boys for a fresh assault on the money bin, armed with two ray guns invented by the professor from Mysterious Island (see issue 222). One ray negates friction; the other inertia—which is to say they make things mighty slippery. The anti-inertia ray gets fired into Scrooge's money, turning it into a sea of liquid silver, and Duckburg is treated to a flood the likes of which mankind has never seen before! Rosa's artwork has improved with each story he undertakes, growing supple, yet retaining a denseness and toughness that distinguishes it from other Disney comics. We're very pleased to present his second Uncle Scrooge epic

—Geoffrey Blum

TIDBITS

A MONTHLY NEWS COLUMN

GOLLY! ALL THESE TOOLS AND UTENSILS... EVEN THIS SWORD... ARE MADE OF GOLD!

BOY, OLD KHALID BEN YEZID SURE WAS GOLD-HAPPY!

HMM... SOMETHIN' SHINY-LIKE IN THIS OL' JUG!

OOPS!

THERE WAS A GOLD CANNON BALL OR SOMETHIN' IN IT!

BUMP! BUMP!

WHONNNG!

BUMP!

D-DID YOU SEE WHAT HAPPENED WHEN THE BALL HIT THAT ANVIL, GOOFY?

YEAH! IT TURNED *YELLOW* ALL OF A SUDDEN!

IT TURNED TO *GOLD*! THAT BALL IS THE *PHILOSOPHER'S STONE*!

YUH MEAN ANY-THING IT TOUCHES TURNS TO GOLD?

YES! PROBABLY BY INSTANTANEOUS ATOMIC FISSION! KHALID BEN YEZID STUMBLED ON A SCIENTIFIC ACHIEVEMENT EVEN AHEAD OF *OUR* TIME!

OH BOY! LET'S HAVE SOME FUN!

WAIT A MINUTE! DON'T TOUCH IT!

THAT'S RIGHT! JUST LEAVE IT ALONE! I'LL TAKE CARE OF IT!

CARELESS OF YOU LEAVING DOORS OPEN!

OH, YE CATS! I-I FORGOT TO CLOSE IT! I WAS SO FLABBERGASTED BY THIS PLACE!

I DON'T BLAME YOU, MOUSE! SO THIS IS THE FAMOUS PHILOSOPHER'S STONE!

NOW LET'S SEE IF IT WORKS! I'VE ALWAYS WANTED A *SOLID-GOLD GUN!*

POINNNG!

HOW ABOUT THAT? THIS THING IS GOING TO MAKE ME THE MOST POWERFUL GUY IN THE WORLD! THANKS FOR ALL YOUR HELP, MOUSE!

YOU'RE FORGETTING ONE THING!

IF YOU GO AROUND TURNING BASE METALS INTO GOLD, IT WON'T DO YOU ANY GOOD. BECAUSE GOLD WILL BE COMMON AND WORTHLESS!

OH, DON'T WORRY, MOUSE!

POING!

I'LL ONLY MAKE A FEW MILLION DOLLARS' WORTH AT A TIME! BY THE TIME ANYONE CATCHES ON, I'LL OWN EVERYTHING IN THE WORLD!

POING!

LET'S GO, BOYS! NEVER MIND THAT JUNK! WAIT'LL WE GET BACK TO OUR HIDE-OUT! WE'LL *REALLY* GO INTO THE GOLD-MAKING BUSINESS!

SO LONG, MOUSE! JUST TO SHOW YOU HOW GRATEFUL I AM, I'M GOING TO LET YOU STAY HERE! MAYBE YOU CAN MAKE YOURSELF ANOTHER PHILOSOPHER'S STONE!

MEANWHILE, MY BOYS WILL SEAL UP THIS DOOR SO NOBODY CAN GET IN AND DISTURB YOUR EXPERIMENTS! HAPPY ALCHEMY! HAW! HAW!

SLAM!

BOY, WE *ARE* STUCK! IF ANOTHER SANDSTORM COMES ALONG AND COVERS THIS PLACE UP...

THERE MUST BE A WAY OUT OF HERE!

GAWRSH! I WISHED I HADN'T PICKED UP THAT OL' JUG WITH THUH STONE IN IT... HEY! LOOKUT THIS! THERE WERE A COUPLE OF LI'L GOLD SPIDERS IN THUH JUG!

GOLD SPIDERS?

WHY, THEY'RE PERFECT IN EVERY TINY DETAIL!... HOLY CATS! COULD IT *BE*?

BE WHUT?

THAT THE STONE CHANGED THE SPIDERS TO GOLD?

HOW COME IT DIDN'T CHANGE PETE? HE TOUCHED IT, TOO!

IT MIGHT BE THAT IT TAKES LONGER WITH A LIVING THING THAN WITH METAL! THESE SPIDERS PROBABLY HAD THEIR WEB IN THAT JUG FOR A LONG TIME!

THEN YUH MEAN...

THAT PETE IS LIABLE TO *TURN* TO *GOLD*!

HUH! SERVES H.M RIGHT!

PROBABLY, BUT I COULDN'T WISH A FATE LIKE THAT EVEN ON A SCOUNDREL LIKE PETE! C'MON! WE'RE GETTING OUT OF HERE!

HOW?

WHERE THERE'S A FIREPLACE, THERE'S USUALLY A ***CHIMNEY!*** MIND GETTING A BIT SOOTY?

COULDN'T BE MUCH DIRTIER'N I AM NOW!

A FEW GRIMY MINUTES LATER...

WELL, WE'RE FILTHY BUT FREE!

WHUT NOW?

TRAIL PETE TO HIS HIDE-OUT! I THINK HE'LL BE ONLY TOO GLAD TO GET RID OF THAT STONE WHEN HE FINDS OUT WHAT IT WILL DO TO HIM!

LATER...

I NEVER THOUGHT I'D EVER BE CAUGHT DOING BLACK PETE A FAVOR!

BUT YOU'RE DOIN' THUH ***WORLD*** A FAVOR, TOO!

TRUE!... NOW I WISH I KNEW IF WE'RE ON THE RIGHT TRAIL TO HIS HIDE-OUT!

KA POW!

YIPE! WE ARE!

HALT!

SCREEE!

A GUARD!

SO! YOU MANAGED TO ESCAPE! MY MASTER WILL BE MOST HAPPY TO SEE YOU!

YOU *BET* HE WILL, BUSTER!

YOU WERE PRETTY SMART TO GET OUT. BUT HOW COULD YOU BE SO STUPID AS TO COME BACK HERE? I DIDN'T KNOW YOU LIKED ME THAT MUCH!

I *DON'T!* I CAME TO WARN YOU ABOUT THAT STONE!

WARN ME? HAW! I'VE BEEN HAVING A BALL!

BUT I HAVE REASON TO BELIEVE *YOU'LL* TURN TO GOLD UNLESS YOU GET RID OF IT!

HAW! HAW! AND WHY ARE *YOU* WORRIED ABOUT *MY* WELFARE?

BECAUSE MAYBE I'VE GOT A CONSCIENCE. IF YOU KNOW WHAT *THAT* IS!

TRYING TO GET ME TO GIVE UP THE STONE WITH A STUPID STORY LIKE THAT! TSK! TSK! I THOUGHT YOU HAD MORE IMAGINATION THAN THAT, MOUSE!

IT'S TRUE! AS YOU WILL FIND OUT!

WELL, BEFORE I DO AWAY WITH YOU, ONCE AND FOR ALL, LET ME SHOW YOU WHAT A BALL I'VE BEEN HAVING WITH THIS GIMMICK! HOW'D YOU LIKE A GOLD BELT BUCKLE?

POING!

OUCH!

CRACK!

WHAT'S WRONG, OL' PAL?

JUST A CRICK IN MY BACK! A LITTLE STIFF FROM HORSE-BACK RIDING!

UM-HMM! COULDN'T BE YOUR JOINTS ARE STIFFENING UP FROM *GOLD*?

AND HAS YOUR NOSE ALWAYS BEEN ***YELLOW?***

M-MY NOSE? YELLOW? WHAT'RE YOU TALKING ABOUT?

IT IS TRUE, OH MASTER! YOUR NOSE ***IS*** YELLOW!

GET ME A MIRROR!

OBSERVE, OH MOST GILDED ONE!

SUFFERING SANDSTORMS! IT IS!

IT'S HARD AS - AS ***GOLD!*** I AM TURNING INTO GOLD!

NOW DO YOU BELIEVE ME?

I-I GOT TO GET RID OF THIS THING! HERE, IT'S ALL YOURS, RHANCID!

I-I DO NOT WANT IT, OH MOST GENEROUS ONE!

IT IS YOURS, EL FETID!

THE OLD HOT-POTATO ROUTINE!

NO THANKS! I WANT NO PART OF IT!

I AM LEAVING THIS ACCURSED PLACE FOREVER!

LIKEWISE!

HEY! DON'T LEAVE ME, FELLOWS!

!

I WANT NO FURTHER PART OF YOU OR YOUR GOLD!

NOR I! I AM RESIGNING FROM THE BANDIT BUSINESS!

YOU'VE GOT TO HELP ME, MOUSE! I DON'T WANT TO TURN INTO GOLD!

WELL... OKAY! BUT FIRST, GIVE ME YOUR GUN, AND, THEN WE'LL HAVE TO TIE YOU UP!

HERE'S A ROPE!

OKAY! OKAY! ANYTHING YOU SAY!

THANKS!

MOMENTS LATER...

WHAT NOW?

WE'RE GOING TO FLY TO TOWN AND TURN YOU OVER TO THE POLICE!

TH-THE POLICE! I THOUGHT YOU WERE GOING TO DO SOMETHING ABOUT STOPPING ME FROM TURNING INTO GOLD!

HAVE A LOOK IN THIS MIRROR!

M-MY NOSE! IT'S BLACK AGAIN!

RIGHT! THE EFFECTS OF THE PHILOSOPHER'S STONE HAVE WORN OFF!

I NOTICED WHEN THE STONE FELL AND HIT THAT OLD SHOVEL, NOTHING HAPPENED! THE POWER OF THE STONE HAS APPARENTLY BEEN WEAKENED, IF NOT DESTROYED COMPLETELY, FROM OVERUSE!

NOW, YOU MIGHT SAY, IT'S JUST A HUNK OF FOOL'S GOLD!

AND I GUESS WE KNOW WHO THE FOOL IS, HUH, GOOFY?

YUP!

BAH!

THE END

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1—one of Gladstone's first two comic books, 96-page giant, 20 pages of Carl Barks $5.00

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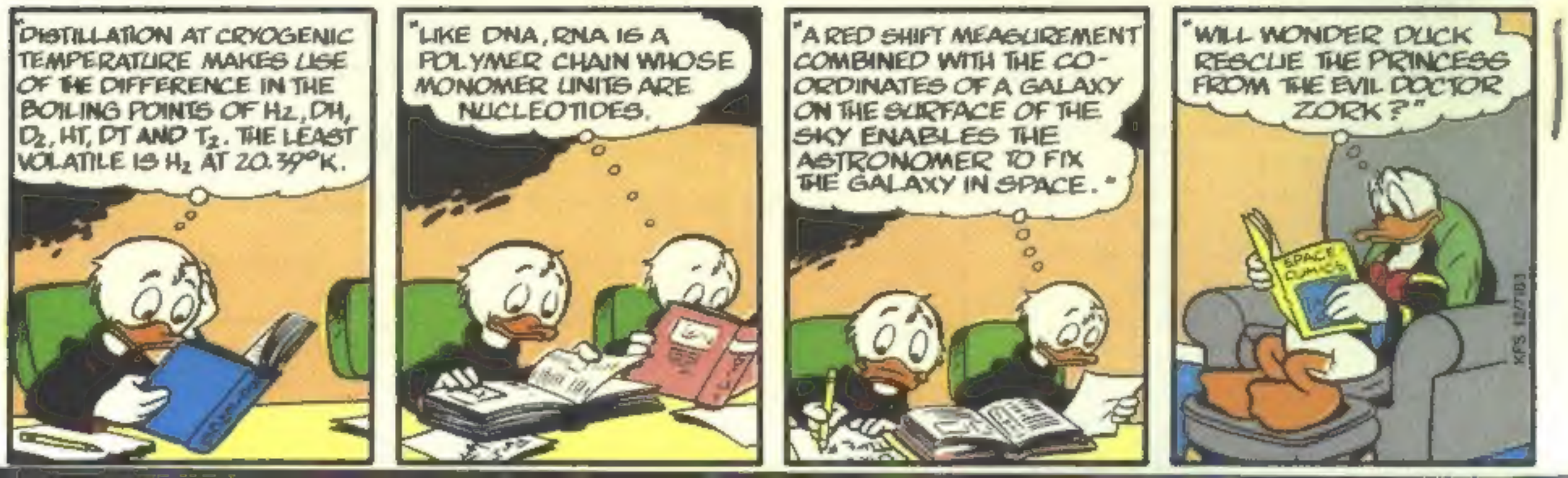
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